100% UNOFFICIAL!

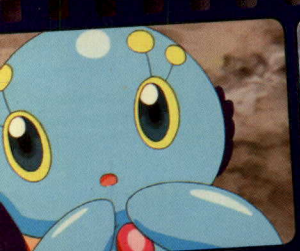
THE UK'S BEST KIDS' VIDEOGAMES MAG!

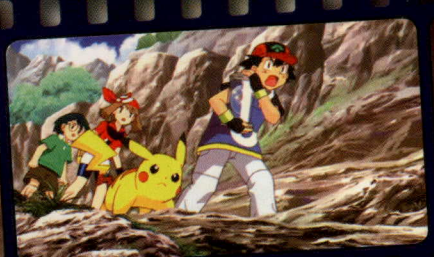
POKÉMON WORLD™

ISSUE 73

POKÉMON™ Battle Revolution

★ POKÉMON COMES TO NEXT GEN... EXCLUSIVE REVIEW & GIANT POSTER!





Pokémon Ranger and the Temple of the Sea

★ WARNING... MOVIE SPOILERS!

COMPOS TRADING CARDS GAMES PUZZLES

ISSUE 73 £3.99

9 771471 610029 73

RICKY SPROCKET Showbiz Boy

NEW TO NICKTOONS!

RICKY SPROCKET SHOWBIZ BOY
Everyday on NICKTOONS!

NICK Toons

www.nick.co.uk/nicktoons

You can watch NickToons on Sky: Channel 606 and Virgin TV: Channel 717

©Viacom International Inc. 2007. All rights reserved.

MERRY CHRISTMAS!

"I'M DREAMING... OF A POKÉMON-FILLED CHRISTMAS... JUST LIKE THE ONES I USED TO KNOW!" HAPPY CHRISTMAS POKÉMON WORLD READERS! ARE YOUR DECORATIONS UP? IS THE TREE LIT WITH TWINKLY LIGHTS? CAN YOU SMELL TURKEY? IT MUST BE CHRISTMAS THEN! HAVE A GREAT TIME AND ENJOY OUR FESTIVE ISSUE OF POKÉMON WORLD. THERE ARE GAMES, PUZZLES, POSTERS AND POKÉMON GALORE!

Try our special Pokémon board game on pages 26 and 27 – it's great!

Want some puzzles to test your brain? Pop on over to page 40 right now!

Find out about Pokémon Ranger And The Temple Of The Sea on page 32!

4. Mew's News
Hot new Pokémon games for 2008!

10. Pokéchat
Some top quality Poké Fan Fiction.

12. Look back at 2007
Can you remember what happened?

14. Videogame Island
The biggest Christmas games.

23. Posters galore!
Your bedroom wall is in for a treat.

26. Pokémon And Ladders
Up the ladders and down the Pokémon!

32. Pokémon Ranger movie feature
Warning, there are spoilers!

34. Make and do
Get all crafty with Pokémon World!

38. Ask Professor Yew
All those tricky questions...

40. PokéPuzzles
A bunch of festive brainwanglers.

46. Pokémon Trading card Game
Perfect to play after the big dinner!

SUBSCRIBE!
THE PERFECT LATE CHRISTMAS PRESENT FOR THE POKEFAN IN YOUR LIFE!
PAGE 11

GET IN TOUCH!

Pokémon World, Richmond House,
33 Richmond Hill, Bournemouth, BH2 6EZ
pokemonworld@imagine-publishing.co.uk

MEW'S NEWS

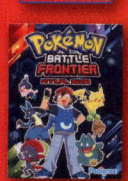
Some exciting new Pokémon games are coming your way next year, plus we check out the Pokémon Day that the Germans had back in September! All this, plus a mince pie and glass of hot milk... yum!

COMING SOON...

Pokémon Battle Revolution
Wii, UK release, out now

Pokémon Mystery Dungeon: Time Exploration Team and Darkness Exploration Team
DS, Japan, out now

Secret Wonders Trading Card Game Expansion
Out now



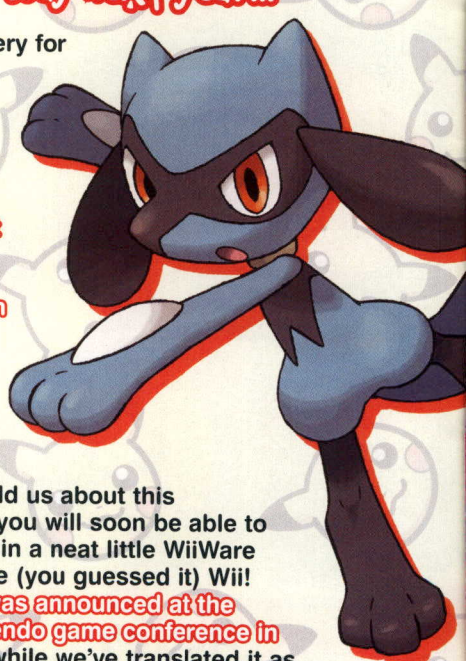
Battle Frontier Annual 2008
Out now

GAMES FOR 2008!

Three great Pokémon titles coming your way next year...

Still doing your best to get through the miles of adventuring in *Pokémon Diamond* and *Pearl*? Well you'd better hurry up because 2008 has some new great Pokémon games all ready to expand your Pokémon universe even more and there's a ton of Pokémon goodness in the shops right now for Christmas too!

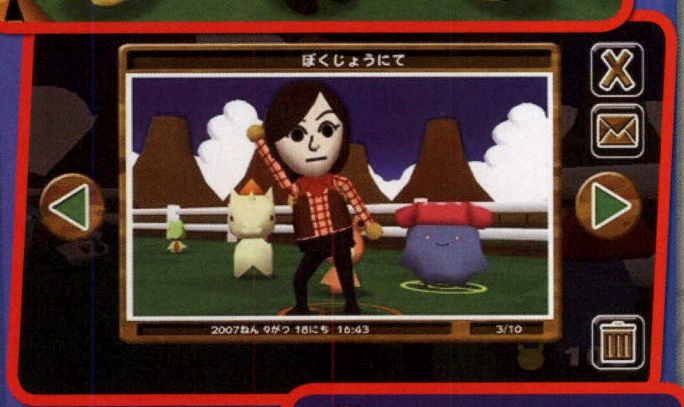
We all know and love *Battle Revolution* already, in fact the game has a showcase review over on page 14 right now, so flick on over and take a look at the official Pokémon World verdict! Then there's *Super Smash Bros Brawl* on Wii also – that game is packed with Pokémon to discover and will be in the shops on 1 February! But it's the rest of 2008 that we're all interested in now, and we're happy to report that we've unearthed new pictures and information on three new Pokémon titles! *Pokémon Mystery Dungeon: Time Exploration Team* and *Darkness Exploration Team* have been out in Japan for a while, but their English translation is coming along nicely and will be knocking your Nintendo DS for six around Easter time we think. The third game is a brand new discovery for us here at Pokémon World – *Pokémon Farm*!



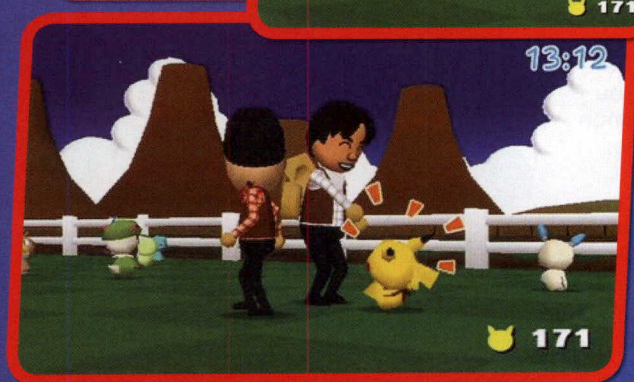
Have you ever dreamt of raising Pokémon on your own farm? No, neither had we before the good people at Nintendo told us about this game. Well you will soon be able to do just that in a neat little WiiWare game for the (you guessed it) Wii! The game was announced at the recent Nintendo game conference in Japan and while we've translated it as *Pokémon Farm*, you might also hear it being called *Pokémon Ranch Channel*, but that's a bit American if you ask us!

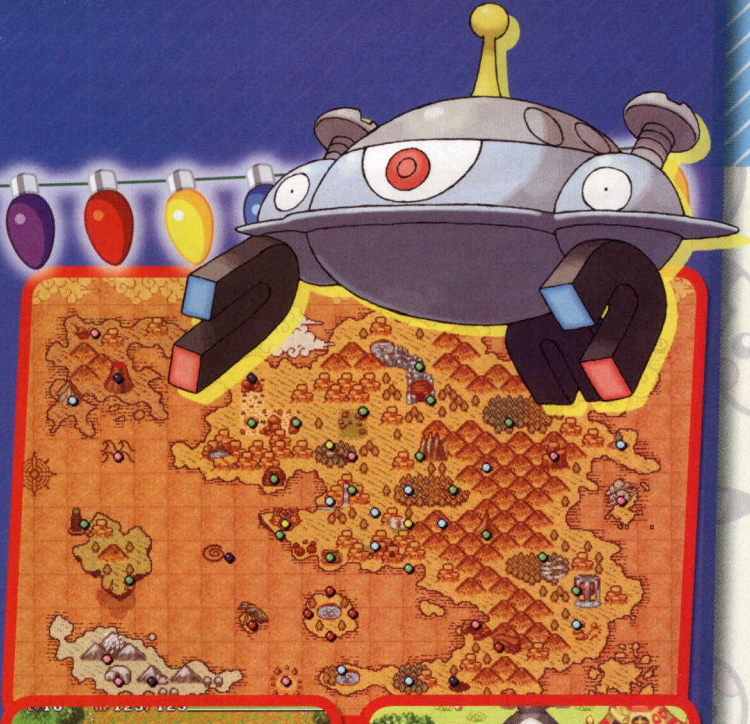
POKÉMON FARM

Come the Spring, the WiiWare service will offer you the chance to upload your Pokémon from *Diamond* and *Pearl* to the new *Pokémon Farm* mini-game! Here your Mii character will be able to interact with the little Pocket Monsters, petting them and watching them play games with each other. You can even take pictures of yourself with your gathered Pokémon and send these off to your mates! It's a bit like *Pokémon Box* back in the GameCube days, only brought bang up to date! We can't wait.



The Pokémon are all drawn in a 3D origami kind of way and we think they look really great!





Many of you will no doubt think that these two new games are more of the same *Mystery Dungeon* antics from 2007, but lots of gameplay features and innovations have been crammed in.

Using the Nintendo DS Wi-Fi connection, you will be able to help DS friends who are stuck in the dungeons in these two new games. No Game Boy version this time around, and an emphasis on exploration rather than non-stop rescuing stuck Pokémon. Once again the games will start with a personality quiz that will determine which Pokémon you start the game as.

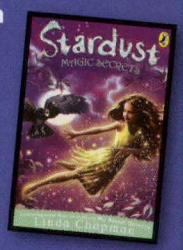
POKÉMON MYSTERY DUNGEON: TIME EXPLORATION TEAM & DARKNESS EXPLORATION TEAM

DOWN THE BOOK SHOP

Which Puffin books will you be reading this Christmas?

STARDUST

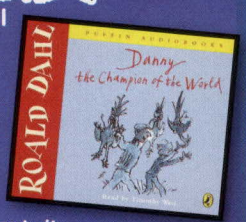
by Linda Chapman



A wonderful mix of a magical stardust world and the everyday dilemmas that every young girl faces. Will Lucy's magic be strong enough to save herself and her friends?

DANNY THE CHAMPION OF THE WORLD

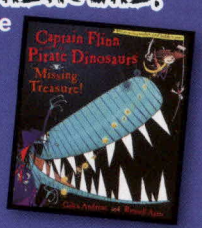
by Roald Dahl



Will Young reads a complete, unabridged version of Roald Dahl's famous story of Danny and his father who outwit their greedy, rich neighbour, Mr Victor Hazell. This audiobook is well worth listening to. It comes on four CDs for only £12.99!

CAPTAIN FLINN AND THE PIRATE DINOSAURS: MISSING TREASURE!

by Giles Andreae



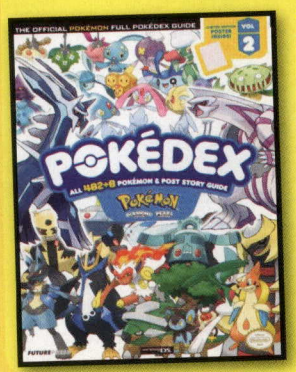
When Flinn first met the Pirate Dinosaurs, he thought that he had taught them a lesson. But the real lesson is this – never trust a pirate, but never ever trust a pirate dinosaur. This time, Flinn is hot on the trail of some stolen treasure and he knows exactly who's to blame. With the help of his friends and Captain Gurgleguts, fearless Flinn tracks the rotten crew to the Lost Island. So far, so good, but Flinn and his pals hadn't reckoned on the dinosaur's secret weapon – the Giganotosaurus, T-Rex's cousin and the biggest dino the world has ever known!

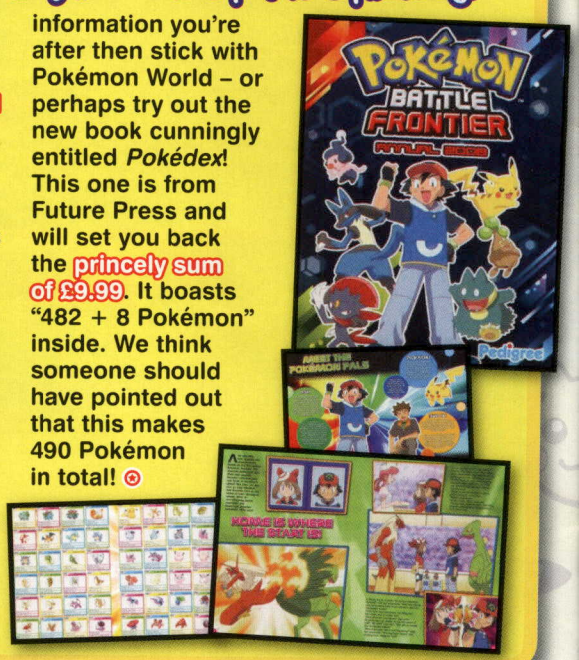
POKEBOOKS!

Great book-shaped objects for your Christmas stocking!

Searching through the shelves at our local book shop, we came across these two Pokémon gems that you should really be hoping are in your Christmas stocking this year! The first is the official *Pokémon Battle Frontier Annual 2008* from Pedigree Books. It's packed with pictures and info from the TV series and a bunch of puzzles to try your luck at. With a price of £7.99 it's not bad value for money and you can find it alongside the *Noddy*, *Doctor Who* and *Blue Peter* annuals.

If it's solid *Diamond* and *Pearl* Pokédex information you're after then stick with Pokémon World – or perhaps try out the new book cunningly entitled *Pokédex*! This one is from Future Press and will set you back the princely sum of £9.99. It boasts "482 + 8 Pokémon" inside. We think someone should have pointed out that this makes 490 Pokémon in total!

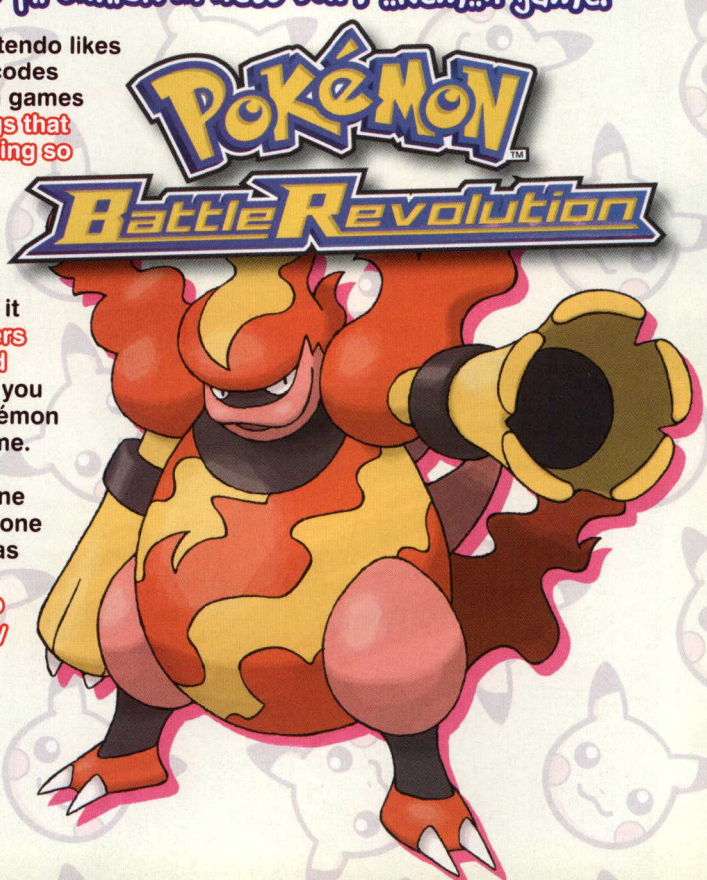




CODE CRACKING

More secret codes to unlock in new Wii Pokémon game!

We all know how Nintendo likes to hide away secret codes in all of the Pokémon games – it's one of the things that we love about Pokémon gaming so much! Well it will come as no surprise to learn that *Pokémon Battle Revolution* on Wii, reviewed on page 14 this issue, has special Mystery Gift codes hidden in it too! By entering code numbers you can unlock Electivire and Magmortar, then if you wish, you can download these two Pokémon to your *Diamond* or *Pearl* game. With so many neat ways of transferring Pokémon from one game system to another and one game to another, Nintendo has effectively ensured that any Pokémon fan will just have to have every console and every game. Very clever!



Makes a Sweet Gift

This holiday season, give yourself—or a buddy—a tasty little collection of cards with Duel Decks: Elves vs. Goblins. Inside, you'll find two ready-to-play decks constructed using cards from the past seven years. The decks feature elves and goblins—the most popular tribes in the game.

Choose your pointy-eared favourite and start playing.

Product Contents

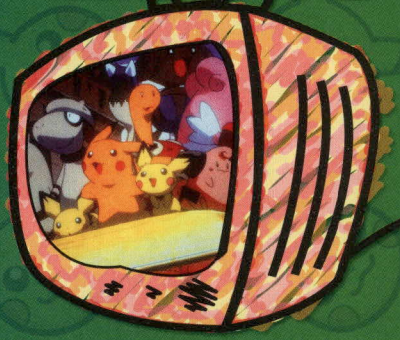
- 2 New 60-card theme decks: Elves and Goblins
- 4 Rares in each deck—including 1 alternate art foil card
- 3 Additional Token Cards: Elemental, Elf, & Goblin

All trademarks are property of Wizards of the Coast, Inc.
©2007 Wizards.

MAGIC The Gathering®
magicthegathering.com

Claim your FREE Starter Game, visit *www.unleashmagic.com*

WHAT'S ON TV?



CN TOO
CARTOON NETWORK

POKÉMON MASTER QUEST
Everyday, 5pm

Jessie, James and Meowth from Team Rocket sit down to discuss why they constantly fail at stealing Pikachu from Ash – are they just too old to be effective against these young whipper-snapper Pokémon Trainers?

CARTOON NETWORK

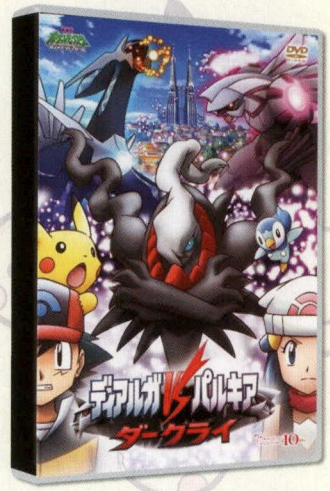
ROBOTBOY
Everyday, 4.30pm

Robotboy is the creation of scientist Prof Moshimo, who hides this genius robot with schoolboy Tommy Turnbull to stop his arch rival getting his hands on it. Robotboy soon learns how to act like a real boy!

XMAS DVD FOR JAPAN!

10th Pokémon movie is out!

Here's a DVD that you won't be settling down to watch on Boxing Day, but we thought you'd like to take a look anyway! It's the Japanese release of **Diamond & Pearl: Dialga Vs Palkia Vs Darkrai** on 21 December. This will set your Japanese cousins back ¥4179, in other words about £18. Now, while the movie is all in Japanese with no English subtitles, the more die-hard Pokémon fans out there will be getting a copy on import anyway, as it should play in a UK player!



POKÉMON DIAMOND VERSION PEARL VERSION CHARACTER PROFILE

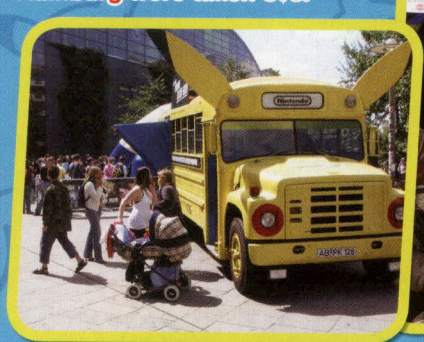
Lucian

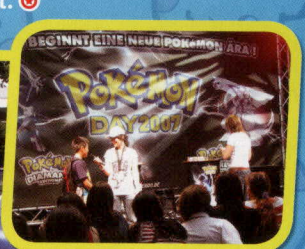
He's a master Psychic-type trainer and the fourth member of the Elite Four. Lucian was first seen in the TV series, though – he met Ash at a Pokémon Center in the episode 'An Elite Meet And Greet' and went on to battle against Dawn's Buizel. All his Pokémon are all Psychic too!

GERMANY GETS A POKÉMON DAY!

Nintendo and Pokémon descend on Berlin and Hamburg!

It seems that Nintendo's offices around the world have each been giving their own twist to the Pokémon roadshow. While we were enjoying the **Pokémon Summer Day Camp** back in the summertime, Germany was experiencing its very own Pokémon Day sponsored by McDonald's. **Both Berlin and Hamburg were taken over** by giant inflatable Pokémon, game demos, on-stage game challenges and the **obligatory downloading of Mew**! They looked like fun days out to us! Special thanks to **Filb.de** for these pics of the event.





WIN! WIN! WIN!

Viva Piñata: Party Animals

WIN! AN Xbox 360, GAMES, T-SHIRTS & GOODIE BAGS!

In *Viva Piñata: Party Animals*, players control the fame, fortune and destiny of their favourite characters including Fergy Fudgehog, Paulie Pretztail, Franklin Fizzlybear and Hudson Horstachio, as they compete in a variety of wacky, zany battles and races. We've got copies of this great game, T-shirts, Xbox 360 faceplates and limited edition pencil cases to win, plus the first prize winner gets an Xbox 360 Arcade console.

Xbox 360 Arcade contains everything you need to jump straight into the most powerful next-generation videogaming and entertainment experience. This console is optimised for standard and high definition TVs and is ready to rock on Xbox Live! To win a prize, send your answer to pokemonworld@imagine-publishing.co.uk or post it to the usual address, marking your entry 'Viva Compo', including your name, age and address.

Hudson Horstachio from the game is a...

A. Pig
B. Duck
C. Horse

You need to get your entry in to us by 24 January 2008 at the latest. Winners will be drawn at random from correct entries received. Good luck!

Competition Rules

1. All entries must be received by 24 January 2008 2. There is no cash alternative 3. The publisher's decision is final and no correspondence will be entered into. 4. No employee of Imagine Publishing Ltd, Crispy Chicken Publishing or any company with products on offer within this competition is eligible to enter. 5. Only one entry per person, per competition. 6. By entering, competitors agree to be bound by the rules and requirements of the competition. 7. You may be sent news about products and opportunities from related companies. If you do not wish to receive such information, please indicate this on your entry.

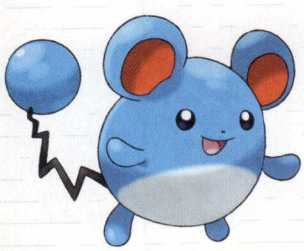
POKéCHAT

Pokémon Fan Fiction

Marill The Hero Saves The Day

By Marie Cooper, age 12, Basingstoke

It was the start of the holidays. The sun was shining, the sky was blue and all the Marill came to the river to play and have fun. As the temperature was so warm, the Marill decided to jump into the crystal clear water of the river to have a swim. While Marill was cooling off in the water, its super-hearing picked up a faint noise further up the river. Marill, being curious, decided to investigate. As he swam nearer he could see a small, red-coloured, spotted ball. Marill had seen one of these Pokémon before. It was a baby Ledyba that had fallen from the overhanging branch. Marill had to act quickly, as the Ledyba was drowning. Her tiny little wings were soaking wet, so she could not fly. Marill pushed his tail towards the Ledyba, hoping she would cling to it, which she did. Quickly, Marill swam to the edge of the river where the little Ledyba was carefully placed on the bank. Here she could dry off and rest. Marill went back into the water, feeling like a hero.



Back in issue 69 of your mag you had a write-up about some new Pokémon toys being made by Jakks Pacific. Do you have any info on when these will be launched in the UK? I can't seem to find any info about these toys in this country. Thanks.
Terry, via email

Hi Terry. Well when we were sent all these lovely pictures of Pokémon toys by the nice people at the American company Jakks Pacific, they told us that the toys will be available in all good toy stores. Checking out their website, it says that Argos, Hamleys, Index, Toys 'R' Us and Woolworths should stock their range, so take a look in some of those places.

What does a Pokémon do in the buffet car on a train?

It Pika-chu-chus!
From Alexander Larson, Cambridge

Hi, My name is Sam Tuff. I've played Pokémon Diamond version and it is the best Pokémon game I've played so far; I can't wait for Pokémon Battle Revolution! I now have 400 Pokémon seen on the Pokédex, by making friends on Wi-Fi and getting shinies on the GTS. I battled lots of people and I've ended up with 20 wins! As for losses... (clue: amount of wins divided by four!). Anyway, I've migrated my best team from Emerald and they are ship-shape for a battle! I've studied their stats and abilities to help me win those matches!

Also, I went to the Summer Day Camp in Teeside; it was packed with Pokéfans and I made a few friends back there to trade with - I even got myself Mew! He's now level 100, and I hope there will be a Celebi or Deoxys event coming to the UK too. I battled somebody on Battle Revolution at the camp with my DS team, and they won! We shook hands after that match.

So, if anyone wants to battle or trade with me, just go to the website www.pkmn.net and search my name (RocketEchidna) in the forums and send me an email.

Dear Prof Yew. My dad is so cruel, he made me wear this hat and took a picture. Any tips on sorting him out? From Bennett Roberts age two from Poole.

What did the Pokémon say when it arrived at the PokéCenter?

My bulb is sore (Bulbasaur)!
From Henry Garrison, Manchester

Pokémon World

PKMN.NET Bulbapedia Serebii.net Pokemon Elite 2000 Japanese Pokedex Pokémon Dia...émon Pearl

FROM THE FORUM

Do any Pokémon make you LOL (Laugh Out Loud)?

m7md-manaphy says:
Yes, Dialga's cry makes me laugh. It's not suitable on Dialga; it's like a woman's scream!

jellsprout says:
Machop, Machoke and Machamp all crack me up in Diamond and Pearl. Machop makes armpit farts, Machoke smells his armpit and shivers, and Machamp imitates a bird!

Zak95 says:
Voltorb starts me up sometimes – the expression of the D/P sprite, to me it says: Do you think I care? I didn't think so. lol

SmArticuno says:
It's funny how Vulpix is mooning at you when you look at it.

Lord Scalgon says:
I'm surprised nobody has mentioned Probopass. Not only is it scary, but it's one funny Mr Potato Head wannabe, I guess.

yamichan says:
First time I heard Chatot's cry I didn't stop laughing for like, five minutes. It's not even that funny!

JOIN IN THE CHAT AT WWW.SEREBII.NET

Here is my collection of Pokémon. It includes, snuggly toys, figures, spinners, cards, metal tags, Pokémon World magazines and loads of other Pokémon stuff.

If it's got a Pokémon on it, I collect it! Please can you print my pictures in your Xmas issue, as its my birthday on 21 December. Max Dodds, age nine, Birmingham.

Hi Pokémon World!
Yes, I know it sounds unbelievable but you forgot a Pokémon Trading Card Game League. For some strange reason it doesn't show up on go-pokemon.com tournament finder. So I thought I'd give you the details.

When: Fridays, 3:30pm-6:30pm
Location: Roselands Primary School, Paignton, Devon
Organiser: Paul Patterson

Please add it, as I know Paul will appreciate more members and so will I so I can play more games! James Walters, via email

There you go James - we've printed all the details now so expect some new members coming along!

Have you got something to say in PokéChat? Your own review of a game, photos of you at Pokémon events, or your own Pokémon collection? Or simply want to get something off your chest? Write to us at this address:
PokéChat, Pokémon World, Richmond House, 33 Richmond Hill, Bournemouth, BH2 6EZ or email: pokemonworld@imagine-publishing.co.uk

SUBSCRIBE & SAVE!

Subscribe today and get ten issues of Pokémon World delivered to your door with a whopping discount! Every issue comes with a fantastic free gift!

2 EASY WAYS TO SUBSCRIBE

1. Telephone
Order via credit or debit card over the phone, call:
0870 428 1407
Overseas: +44 (0) 1795 412 896

2. Online
Point your browser to:
www.pokemon-world.co.uk

YOUR EXCLUSIVE READER PRICE, ONE YEAR (TEN ISSUES)
UK – £35 (Save 12.5%) Europe – £37.50
World – £40.00

Code: PAD 073

CALL NOW!
0870 428 1407
OR SUBSCRIBE ONLINE
WWW.POKEMON-WORLD.CO.UK

Stu Yews

Pokémon World

LOOK BACK AT 2007!

JANUARY

The Manaphy Code for *Pokémon Ranger* was officially unveiled, only for us all to find out that there's a different code for every country! Also, we found out the new English names for a bunch of Pokémon in January… the Japanese Buoysel became Buizel, Tamanta became Mantyke and Diaruga and Parukia turned out to be Dialga and Palkia. Why not just choose more catchy names to start with?

FEBRUARY

More new Pokémon names were revealed in February as the excitement of *Diamond* and *Pearl* Pokédexes intensified. We found out about Bidoof, Shinx, Budew, Driftblim and Happiny this month! The first event Pokémon of the new generation was announced too – little was known about Darkrai at the time, but we now know that he stars in the tenth Pokémon movie alongside Palkia and Dialga.

MARCH

Excitement was building for both *Diamond* and *Pearl* on the DS and the new Wii game *Battle Revolution*, but all of it overseas. In the UK, we could only continue playing our old Pokémon games and get excited over the new Pokémon names being leaked by someone within Nintendo over in America. Pokémon fan sites held off spoiling the surprise until the names started to spread all over the net!

JULY

Diamond and *Pearl* were released on 25 July to much celebrating at Pokémon World towers. We also got more info on *Super Smash Bros. Brawl*, including the exciting fact that Pokémon are released from Pokéballs by characters in the game. They are used as weapons, as each Pokémon attacks on release. You can now buy the game in the shops and see for yourself, as it's out this month!

AUGUST

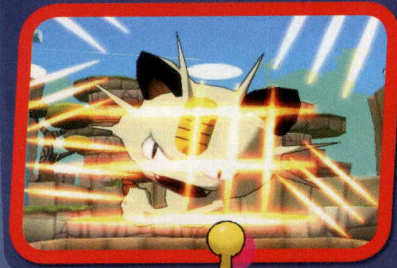
The Pokémon Trading Card Game World Championships took place in Hawaii and those lucky enough to go were treated to a Pokéxtravangza! We had some fun in the UK too, with the Pokémon Summer Day Camp touring the country and camping out in car parks of Toys 'R' Us stores. There were *Diamond* and *Pearl* games to play, dressing-up competitions and goodies galore to be had!

SEPTEMBER

It was a bit quiet in September as software companies prepared themselves for Christmas. New screenshots of all the Pokémon action in *Super Smash Bros. Brawl* for Wii were fast and furious, though! Piplup can be used in the game to create a surf attack that washes all the other competitors off their feet! New codes for *Battle Revolution* were revealed too, allowing Electivire to be obtained.

APRIL

In April we found out about a new arcade game being developed in Japan called *Pokémon Battrio*. Made by Tomy, it's a kind of *Battle Revolution* game where you can have three-on-three Pokémon battles. The game has special coins that can be collected too. On top of this, we had lots of new details on *Diamond* and *Pearl*, including exciting functions for the Pokétch and how your old games will function in *D* and *P*!



MAY

May was a month for more new details of the *Mystery Dungeon* sequels to be revealed. The *Time Exploration Team* and *Darkness Exploration Team* games are now out in Japan, but in May we learnt that your partner in the game has the Ruins Shard – an item that will allow them entrance to a legendary place in the game. The ChunSoft website also had a whole bunch of interesting new screenshots.

JUNE

Trading Card Game fans were getting all excited by the Diamond & Pearl Mysterious Treasures expansion set in June. More than 120 new cards and 25 Pokémon that have been unavailable in the past made these cards a big deal! Add to this the release of *Battle Revolution* in the States and news that the Wii game *Super Smash Bros. Brawl* has lots of Pokémon in it, and you had an exciting month!

OCTOBER

Pokémon Master Quest got itself another airing on Cartoon Network Too this month, which was something to celebrate, and Nintendo revealed a new Pokémon mini-game for WiiWare called *Pokémon Farm*, or *Ranch Channel* if you prefer. You can read more about this unique Pokémon experience in the news section this issue, and here's a screenshot of it to whet your appetite...

NOVEMBER

We were getting all excited about the imminent release of *Pokémon Battle Revolution* through November. The game's official release date was 7 December, but being in 'the biz' we got to play it early! The game is a brilliant push for Pokémon in the realm of next-generation consoles and the compatibility between it and the *Diamond* and *Pearl* DS games is a Nintendo masterstroke!

DECEMBER

Err, that's now actually! Well, as we haven't actually lived through December 2007 just yet, telling you what happened in the world of Pokémon is a tricky thing really. One thing we do know is that this issue of Pokémon World will be out in December, and that's got to be something to celebrate! Have a great Christmas and New Year, Pokémon fans, and join us again in 2008 for more fun and games!

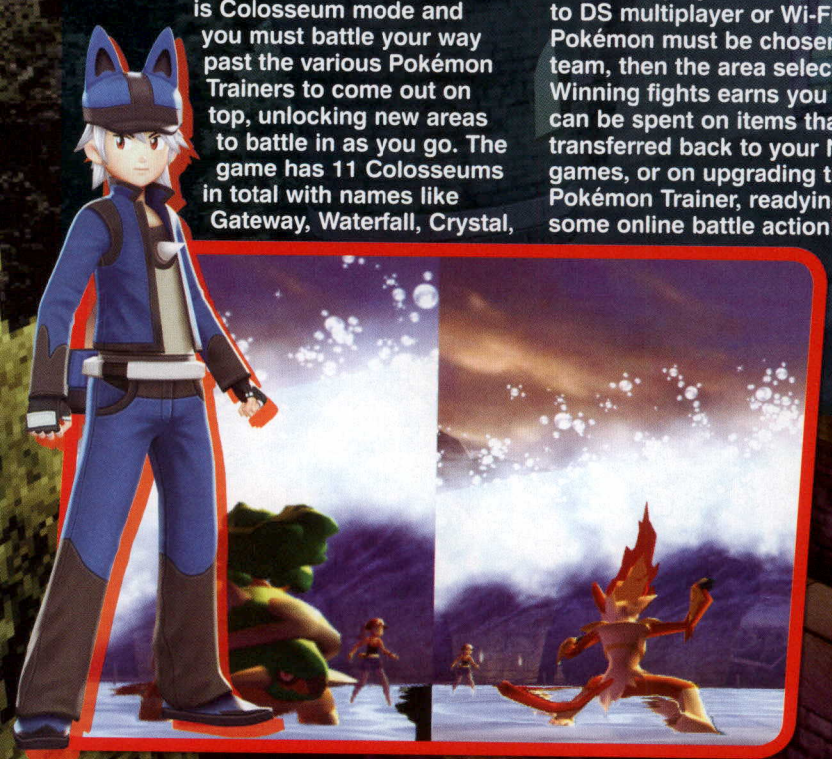
Pokémon Battle Revolution

It's the game we've all been waiting for! The very first Pokémon experience to arrive for Nintendo's next-gen console, the Wii. With Pokémon gameplay being so firmly routed in the handheld, top-down, almost 2D gameplay, can the excitement and essence of Pokémon be carried successfully over to Wii? You bet it can!

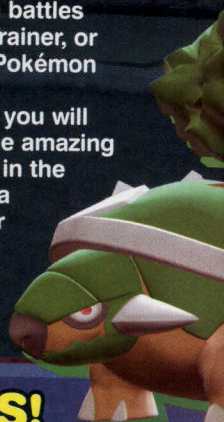
You can think of *Pokémon Battle Revolution* as a window in to full-scale Poké Battles! Although the game can be played without having first played *Diamond* and *Pearl*, it works best if you transfer your Pokédexed Pokémon over from the handheld games. This way you get to choose from a wide variety of monsters, rather than the default ones.

With your Pokédex uploaded it's off to Pokétopia where the available battle arenas are highlighted. This is Colosseum mode and you must battle your way past the various Pokémon Trainers to come out on top, unlocking new areas to battle in as you go. The game has 11 Colosseums in total with names like Gateway, Waterfall, Crystal, Sunset, Courtyard and Stargazer, and some of these create special battle circumstances like random Pokémon play and others are exclusive to DS multiplayer or Wi-Fi battles! Six Pokémon must be chosen for your team, then the area selected to play in. Winning fights earns you points – these can be spent on items that can then be transferred back to your Nintendo DS games, or on upgrading the look of your Pokémon Trainer, readying them for some online battle action! Taking *Battle Revolution* online opens up a whole new area of Pokémon battling – full-screen, beautifully realised multiplayer Pokémon Battles with like-minded Pokémon fans from all around the world! You can play random battles against a single Pokémon Trainer, or team up with a friend for a Pokémon Rivalry match.

Catch 'em all in your Nintendo DS games then bring your Pokémon over to Wii to see how cool they really are!



When the fighting begins, you will be simply bowled over by the amazing displays of Pokémon attack in the game. Your Pokémon takes a menacing step towards their adversary and unleashes their chosen attack in a ferocious blast. The scene then flips to the



CUSTOM TRAINERS!

Thinking of taking the game online via Wi-Fi? Well make sure your Pokémon Trainer is dressed for the occasion first! You can spend the points earned in battle by buying hats, shirts,

Of course, being the cover stars, Dialga and Palkia make some impressive appearances in *Battle Revolution*.

2nd Opinion

Battle Revolution has received quite a kicking in other gaming magazines, but I have to say that I love it! Okay, it's not the best Pokémon game in the world, with older games like *Stadium* having more options, but Pokémon attacks have never looked quite as spectacular as they do on the Wii. The special graphic effects the console can create blew me away!

Stu Yew

Pokémon on the receiving end and you can see the effect of your attack in all its grisly glory. As in the DS games, the Pokémon very rarely actually come to physical blows, but the spectacle of the special moves more than compensates for this and at least we can now see all the action on screen in real time!

Controlling the battle is done in much the same way as it is in *Diamond* and *Pearl* – each Pokémon taking it in turns to attack, moves being selected, moves forfeited or Pokémon swapped over mid-go. There's also the option to play with the Wii Remote, or you can simply use the DS and its touch-screen to control the action from within *Diamond* or *Pearl*. This is the ultimate way to play – and really shows off how integrated and compatible Nintendo's consoles are with each other!

Having said all this, we don't think Nintendo has really put as much effort into the move to Wii as it did in the move to Nintendo 64 way back when *Pokémon Stadium* was released. *Battle Revolution* is much the same idea – transfer your Pokémon to another console and see how they perform on the big screen – but *Stadium* also had things like a Picture mode where you could print out stickers of your Pokémon, mini-games to play and you could even continue playing the handheld game on the big screen. *Battle Revolution*, on the other hand, feels very much like a plain and simple Pokémon in next-gen game, without many bells and whistles. Pokémon fans are obviously going to go crazy over it, but there's not much here beyond the Pokémon Battles to keep you coming back for more, unless you're obsessed with Pikachu's Thunder Jolt attack, of course!

Talking of Pikachu – if you beat the Pokétopia Master Mysterial you will be rewarded with a special Pikachu complete with Volt Tackle move, Light Ball and already at level 10! This Pikachu can then be transferred back to *Diamond* and *Pearl* for more Pokémon fun and games!

As a first Pokémon game on Wii, *Pokémon Battle Revolution* delivers great-looking Pokémon battles in next-gen quality, but we can't wait for a Pokémon game for this great console that makes better use of the unique capabilities of the machine and the Pokémon brand.

Console... Wii
From... Nintendo
Due out... Out now

POKÉRATING...

8/10

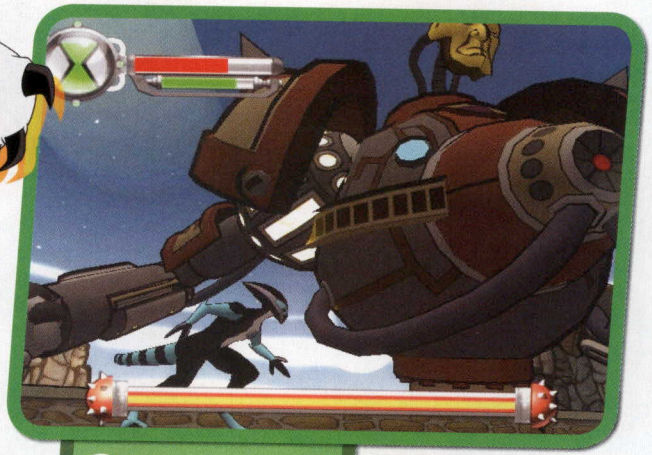
glasses or even changing the tone of your Pokémon Trainer's skin. This creates a Trainer that is uniquely yours, and gives you that extra sense of satisfaction when you do really well in online tournaments with worldwide opponents. Great stuff.

BEN 10™ PROTECTOR OF EARTH

Oh no! Disaster has struck – just as an inter-dimensional crisis threatens the entire Earth, Ben Tennyson suddenly finds that all his alien powers have gone! In these new videogames you must help him regain them while uncovering a devilish plot and finding lost pieces of the Omnitrix.

The storyline will take you right across the United States and sees you up against a host of villains including Kevin 11 and Dr Animo. Can you save the Earth in time?

"But what's the game like," you cry. Well there are combo moves to unlock and learn, fourteen levels in four TV show locations, a Battle mode to challenge friends and two-player co-op, plus lots of custom options like character skins, show clips and concept art. Apart from all that, it's a fighting game first and foremost, so if you're a *Ben 10* fan and like a beat-'em-up you're going to love it! Available now on Wii, PS2 and the DS.



You can take control of five alien heroes in these great *Ben 10* games!

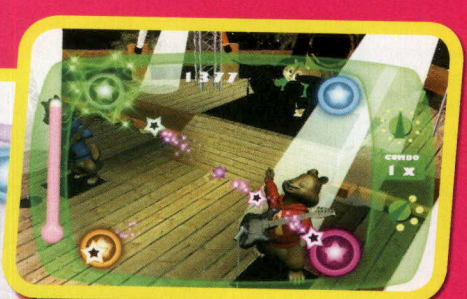
Console... DS, Wii, PS2, PSP
From... D3 Publisher
Due out... Out now

POKéRATING... 8/10

ALVIN AND THE CHIPMUNKS

What do you mean you didn't even know there was a movie out of *Alvin And The Chipmunks*? Are you not spending all your time on Chipmunks.com? Well there is a film, and here are the obligatory game tie-ins to go with it.

Follow Alvin, Simon and Theodore as they play along with some great songs in a chipmunk style. It's a rhythm game much like *Guitar Hero*, only with rodents. You'll find some top-notch tunes in the game from Blink 182 to Elvis and even Run DMC – and they all sound great with these pint-sized rockers singing them! Gameplay wise it's just pressing buttons in time with the music, but this kind of game has proved to be very popular, and as a movie-tie in it's inoffensive enough! Maybe one to rent.



I don't remember Alvin and his mates being this cool when they were on TV!

Console... DS, PC, PS2, Wii
From... Eidos
Due out... Out now

POKéRATING... 6/10

MARIO & SONIC AT THE OLYMPIC GAMES™

It's the moment that all die-hard console nuts have been waiting decades for – the moment when Mario and Sonic line up head-to-head in a videogame and take each other on. Who will win out as the ultimate videogames mascot? Well that's down to you, as you're the one who's going to be doing the joypad bashing and waggling to make these guys move!

This is a superb Olympics game with the fun twist of starring all your favourites from the worlds of Mario and Sonic, like Miles 'Tails' Prower, Sonic's ever-faithful fox sidekick, and Nintendo stars like Yoshi and Wario. There are 24 events to take part in, split into categories like gymnastics, athletics, shooting, archery and 'dream events'. While some of these are much the same thing (the 400m is going to be plenty of button bashing, just like the 4 x 100m Relay) they are all great examples of this kind of event and everything is put together with a big dose of polish.

While there is no online multiplayer support, there is an online leaderboard system that gives big winners the chance to show off to the world. When you're competing and getting close to a record, the current record is represented on the screen too – so this gives you an extra kick to do that little bit better than you would normally do.

As well as being able to play through the events in the regular way, the game has a Mission mode that allows you to choose your number one character from the line-up and sets goals to achieve that are specific to them. The main event is obviously choosing Mario and having him take on Sonic in a simple 100m Dash. With Sonic famed for his super-speed, a little fat plumber is going to find it hard to beat him – but that's down to how quickly you can bash those buttons! To top all this off, you can even play with your Mii! With the DS game sadly delayed until next year, if you want a dose of Mario and Sonic this Christmas you'd better have, or ask for, a Wii!

See how high you can make Luigi bounce! There might be a medal in it for you!

Who has got what it takes to win, Luigi or Yoshi? Come on Yoshi!

Console... Wii
From... Sega
Due out... Out now

POKéRATING...

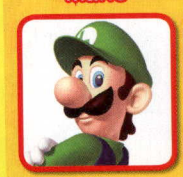
9/10

16 OF THE BEST!

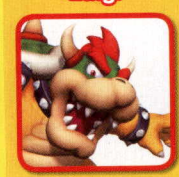
The top characters from the Sega and Nintendo stables are ready to take you on...

Mario

Sonic


Luigi

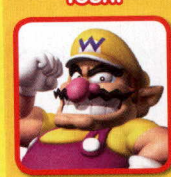
Tails


Bowser

Vector

Yoshi

Shadow


Wario

Knuckles

Waluigi

Dr Eggman

Peach

Blaze

Daisy

Amy

SUPER MARIO GALAXY

Ah, he might be evil, but it's good to see Bowser back again!

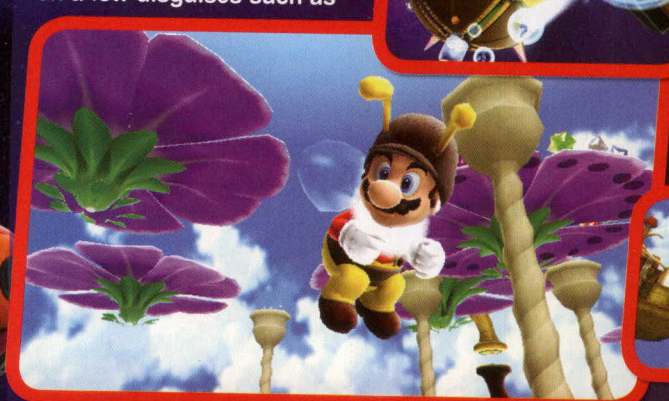
Mario gets to ride, glide, jump and fly in this fantastic game. It's packed with variety.

This new game is more like a traditional Mario adventure, unlike the GameCube effort *Mario Sunshine*.

Here's a game that's got a lot to live up to, with a parentage that goes right back to the original *Super Mario Bros* games on the NES console (ask your dad)! Can this new game possibly be as amazing as those 2D platformers were back then? You can bet your entire Pokémon collection it can! This game is outstanding in every way.

There's plenty here that will be familiar to Mario fans – the little plumber jumps, flies and bounces his way around the glorious levels and can put on a few disguises such as a bumble bee and Boo ghost. Plus, of course, Mario must once again rescue Princess Peach, who has been catapulted into deep space inside her castle by that ever-ready villain Bowser.

There's plenty that's new and improved as well, though – instead of worlds, Mario must now bounce and bop his way through galaxies (over 40 of them in all). Each one has up to six challenges to be completed, and stars to earn along the way. You can complete the game by collecting just 60 stars, but the real challenge lies in finding all 120 that are dotted about the game! There's plenty of variety – levels themed with toys, some set in water, an ice skating section and, of course, lots of platforms to jump on and traditional Mario enemies to see off like Goombas and Bullet Bills. Then there's the end-of-level bosses that no Mario game would be complete without!



The game is packed with cool level designs.

With good use of the Wii's motion sensing in some levels, and old-fashioned 2D platforming action in others, *Super Mario Galaxy* could well be the ultimate next-gen platform game.

Console... Wii
From... Nintendo
Due out... Out now

POKÉRATING...

10/10

THE GOLDEN COMPASS

ON THE BIG SCREEN

Want a blockbuster to see this Christmas? Well try out this one! It's got James Bond in it and is packed with fun fantasy adventure.

No Christmas game line-up would be complete without some top-notch movie tie-ins to fill your stocking. Sega is delivering the goods this year with *The Golden Compass* for every console known to man.

The games follow the movie closely, starring a giant polar bear called Iorek and a little girl called Lyra who rides on his back. The objective is to rescue Lyra's friend who has been kidnapped by a mysterious organisation known as The Gobblers, using a special golden compass to guide the way. Split into action and adventure sections, the bear does all the kick-butt fighting – slapping wolves around the face and leaping over wide chasms, while Lyra's levels are more thought-provoking with secrets to find, platforms to jump and beams to balance across.

There are some very tricky level designs to tackle in the game – you'll need to use Pan!

What makes *The Golden Compass* different is that Lyra has a shape-shifting daemon known as Pantalaimon, or Pan for short. By changing from a sloth to a wildcat, then a hawk and an ermine, Pan helps Lyra through the tricky level layouts.

The DS game has got lots of extra gameplay elements, making use of the dual and touch screen abilities of the console.

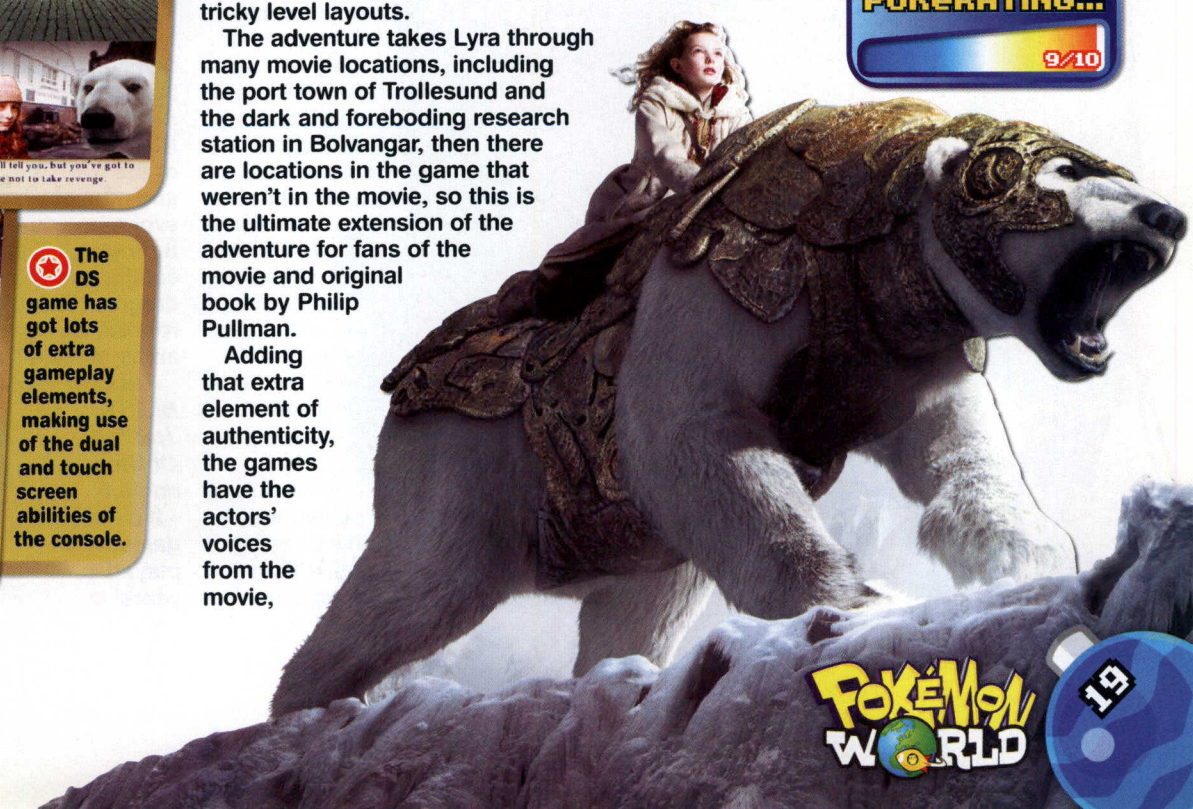
The adventure takes Lyra through many movie locations, including the port town of Trollesund and the dark and foreboding research station in Bolvangar, then there are locations in the game that weren't in the movie, so this is the ultimate extension of the adventure for fans of the movie and original book by Philip Pullman.

Adding that extra element of authenticity, the games have the actors' voices from the movie, especially recorded for this adventure. Nicole Kidman as Mrs Coulter, Daniel Craig as Lord Asriel and Dakota Blue Richards as Lyra Belacqua all star in the game.

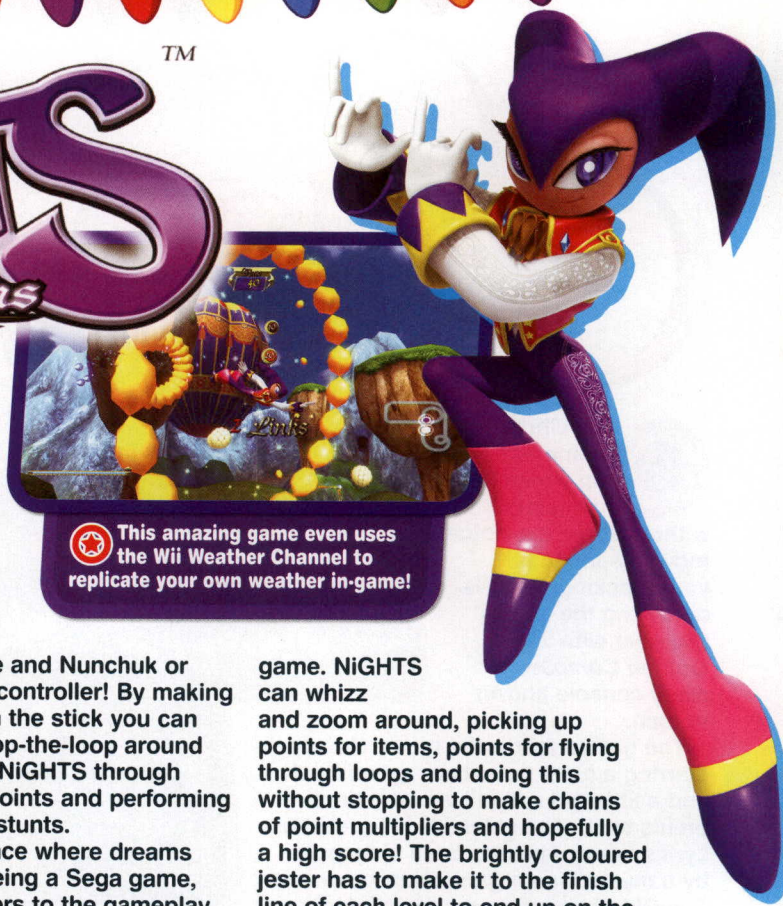
With motion control added in to the PlayStation 3 and Wii versions of the game and a DS version that has added touch-screen elements, Sega and Shiny Entertainment have done a wonderful job of bringing *The Golden Compass* to the small screen. Well worth checking out

Console... All consoles and PC
From... Sega
Due out... Out now

POKÉRATING... 9/10



NiGHTS Journey of Dreams™



This amazing game even uses the Wii Weather Channel to replicate your own weather in-game!

We love NiGHTS here at Pokémon World Towers, we have loved him ever since the original game came out on the ill-fated Sega Saturn console ten years ago. In fact, our Publisher Nick even wrote the official strategy guide to the game for Sega! The game was so innovative and original then, and believe it or not this update for the Wii is still innovative and original because there has been nothing else like *NiGHTS* in the intervening ten years! Whereas the Sega Saturn game used the analogue joystick for you to control the flight of NiGHTS, a fantasy jester, as he glides through the world of Nightopia, the Wii version offers you the choice of using the Remote, a combo of Remote and Nunchuk or even a GameCube controller! By making smooth circles with the stick you can glide, spiral and loop-the-loop around the game, sending NiGHTS through hoops of orbs for points and performing amazing acrobatic stunts.

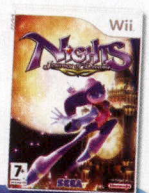
Nightopia is a place where dreams come to life and, being a Sega game, there are many layers to the gameplay. You can either play it as a 'wow look what I can do' kind of game, or really get in to the adventure and racing elements, confronting the Nightmarens from the neighbouring dark world of Nightmare and exploring each level in detail.

A-Life creatures captured in the game can be raised as your own in the 'My Dream' section.

The game is mainly played as NiGHTS himself, but you start out as either Helen or Will, two 12-year-olds who meet NiGHTS when they fall asleep and dream. NiGHTS helps them confront their fears. The levels are played more like a racing game than a platform game. NiGHTS can whizz and zoom around, picking up points for items, points for flying through loops and doing this without stopping to make chains of point multipliers and hopefully a high score! The brightly coloured jester has to make it to the finish line of each level to end up on the leaderboard. Three laps and it's off to a boss battle with some really weird creations for you to suss out and defeat. This is gameplay like no other, and something all Wii owners should definitely experience.

What is hard to describe in a review like this is the magical world you feel you've entered when playing *NiGHTS*. Sega wanted players to feel like they were in a dream, and that's exactly what has been achieved. The level of detail in the game is superb – the world is inhabited by creatures known as A-Life. Some are Nightopians, some Nightmaren and some Mepians – a mix of the two. They live freely in the game, and multiply, learn and evolve as you play through it! Plus NiGHTS can transform into dragons, dolphins and rockets to access new areas of each level!

We can't recommend *NiGHTS: Journey Of Dreams* enough – it's the best game we've played in years!



Console... Wii
From... Sega
Due out... 31 Jan 2008

POKÉRATING...

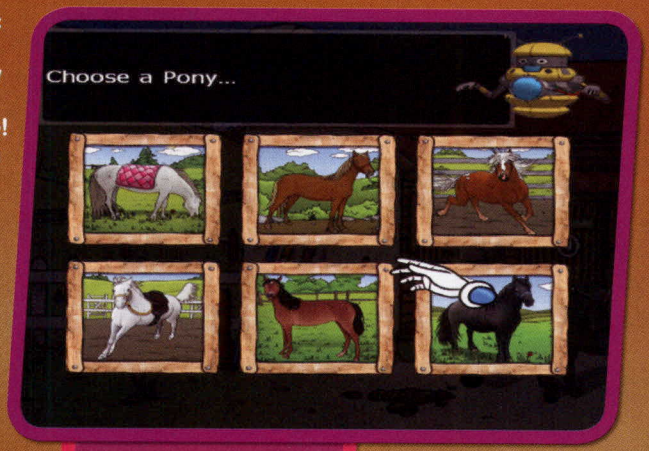
10/10

CLEVER KIDS

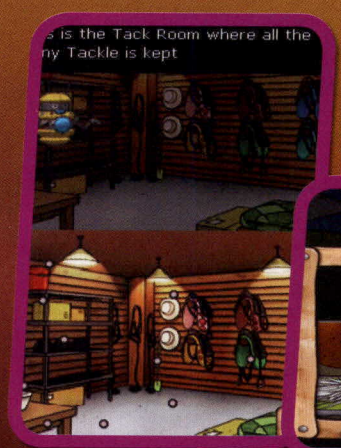
Pony World

The Clever Kids brand is all about encouraging you to learn using a games console and your favourite subjects! In *Pony World*, the stable comes to life on PC, PS2 and DS. You're in charge of a bunch of mischievous, energetic and well-loved breeds of horse, a dream that many Pokémon World readers have probably had before!

The game breaks down into various sections. Some are puzzle-based, others info-packed and the rest just plain fun! There's the main 'Pony World Stables' area where you will learn amazing facts about your favourite horse breeds, 'Target Range' where you go against the clock to solve pony maths questions, 'Pony Grooming' where you get to clean up a muddy pony and some great sliding puzzles! Your progress is plotted on the PonyMeter and you're ranked on how well you have done in each section. Lots of fun for pony fans everywhere, and only £9.99 on PlayStation 2 and PC!



Choose a pony... any pony. There are lots packed into this game.



Slide the puzzle piece into place - what is it?

Console... DS, PC, PlayStation 2
From... Midas
Due out... Out now
POKÉRATING... 7/10

CLEVER KIDS

Dino Land

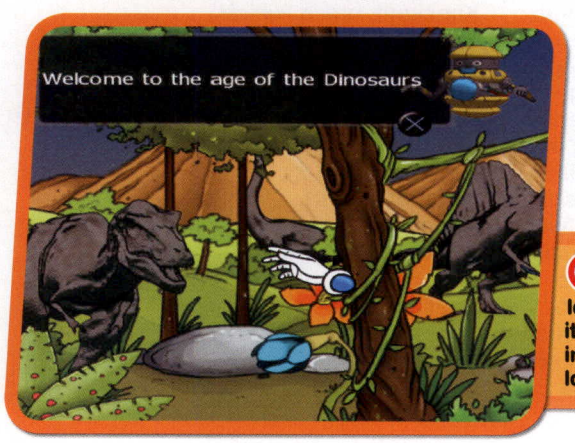
Ponies not your thing? Well how about dinosaurs instead then? Of course, all kids love dinosaurs – roar! The *Dino Land* game is set out in much the same way as *Pony World* above, only it's packed with prehistoric facts and figures on our favourite long-extinct monsters.

Playing through the game you learn all kinds of fascinating facts, with the idea that when you reach the end you are tested in the 'Dino Quiz'. Will you have the memory of a T-Rex or a Brontosaurus?

Again there are sliding puzzles, spot the difference games, a target range for maths questions and a cool 'Dino Cry' area where you have to listen to and then repeat back the cries of various dinosaurs.

While the Clever Kids range isn't meant to compete against the likes of *Pokémon Diamond* or *Zelda* on DS or any of the brilliant PlayStation and PC games we could mention, at £9.99 for the PC and PS2 versions and only £19.99 on Nintendo DS, they're actually more of a pocket money purchase. They test you on your logical reasoning, improve your memory functions and are designed to increase your attention span. Give them a whirl – you might just learn something!

Can you spot the differences in this mammoth?



Any dino-fan is going to love *Dino Land*, as it's packed with information on these long dead animals.

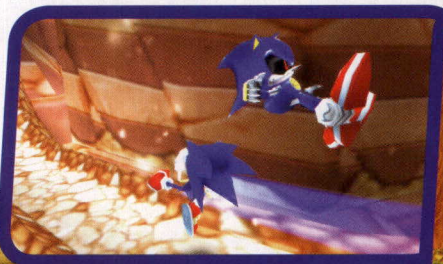
Console... DS, PC, PlayStation 2
From... Midas
Due out... Out now
POKÉRATING... 7/10

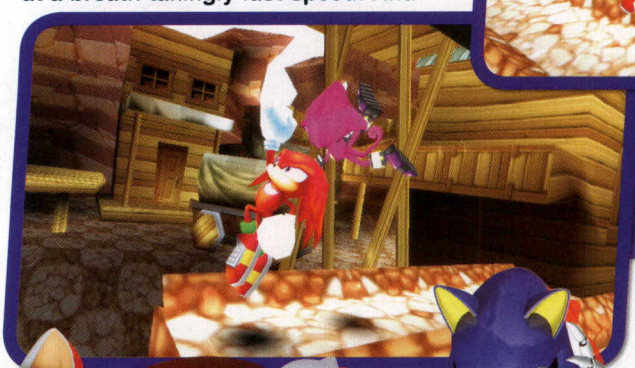
SONIC RIVALS 2

Playing the game takes us back to the original Sonic speed-fest on the Mega Drive. But then, we are old.

If you're too young to remember the original *Sonic The Hedgehog* on the Mega Drive then you've simply got to play this new PSP game, and imagine the graphics a bit more blocky! This is the natural sequel to the original Sonic adventures – it's fast-paced, it's frantic, there are lots of loop-the-loops, jump pads and end-of-level bosses and Sonic moves at a breath-takingly fast speed! And that's essentially what Sonic is all about – speed.

At its heart this is a racing game. Eight characters can be selected with





You will soon learn who your favourite character is – they've each got their own signature move!

players, which it always a surefire way of catching up if you are trailing behind. Elements of a storyline have been included too, along with special cards to collect and there are bosses to beat – although these are played in a similar style to the races, with Sonic playing against another character, with both attacking the boss at the same time!

If you want a more pure racing experience, then Sega has included a Battle mode with six types of competition to play with friends. Take on another PSP gamer in a Laps Race, where a number of laps must be completed to win. Any of the tracks from the Story mode can be raced and you can bet some of the cards you can collect on the races. Then there's a Knockout match, which sees each character start with three rings and you must knock these out of their hands. And Capture The Chao is a bit like Capture The Flag, where a set number of Chao (little creatures that live in the levels) must be returned to your base. It's a Sonic sensation!

Sonic obviously in the starring role followed by Tails the fox, Knuckles the echidna and Rouge the bat. Each character in the race has an ability they can use to give them an edge, but they must collect rings around the track to unlock it by powering up the Signature Metre. These are fun things like warping the other player's controls, flying and turning invisible, as well as the predictable speed boost. Weapons have also been included – you can send out fireballs or freeze other

Console... PSP
From... Sega
Due out... Out now

POKÉRATING...

9/10

POKÉMON
WORLD

©2007 Pokémon. ©1995-2007 Nintendo/Creatures Inc./GAME FREAK inc. TM & ® are trademarks of Nintendo.

Pok
W

©2007 Pokémon. ©1995-2007 Nintendo/Creatures Inc./GAME FREAK inc. TM & ® are trademarks of Nintendo.

CN TOO
CARTOON NETWORK

Pokémon
©1997-2007 Nintendo, CREATURES, GAME FREAK, TV Tokyo, ShoPro, JR Kikaku Pokémon, Pikachu, and all other Pokémon character names are trademarks of Nintendo. © 2007 Cartoon Network. A Time Warner Company. All Rights Reserved.

Pokémon World

Here's a fun version of the traditional 'Snakes & Ladders' we're cleverly calling 'Pokémon & Ladders'. Find a counter for each player and a dice then take it in turns to move a number of squares, following the instructions as you go.

POKÉ

MON & LADDERS

72.
73.
74.
75.
76.
Oh no! A Diglett drags you down into his hole. Move to square 2 where the hole comes out!
YOU WIN!
Well done! Ash has found Pikachu and they are off to fight Pokémon battles together again!
61.
60.
59.
58.
57.
56.
50.
51.
52.
Woo-hoo – a ladder to go up.
53.
Is it a snake? No, it's a Seviper. Down you go to 36.
54.
55.
39.
38.
37.
36.
35.
Rattle on down to square 33. An Ekans has you!
34.
28.
29.
30.
This slippery Dratini forces you back down to square 13.
31.
32.
33.
16.
15.
Wahey! Up you go!
14.
13.
12.
6.
7.
8.
9.
10.
11.
A lucky ladder to whizz up and get ahead!

U.B. Funkeys

Unlock a World of Games

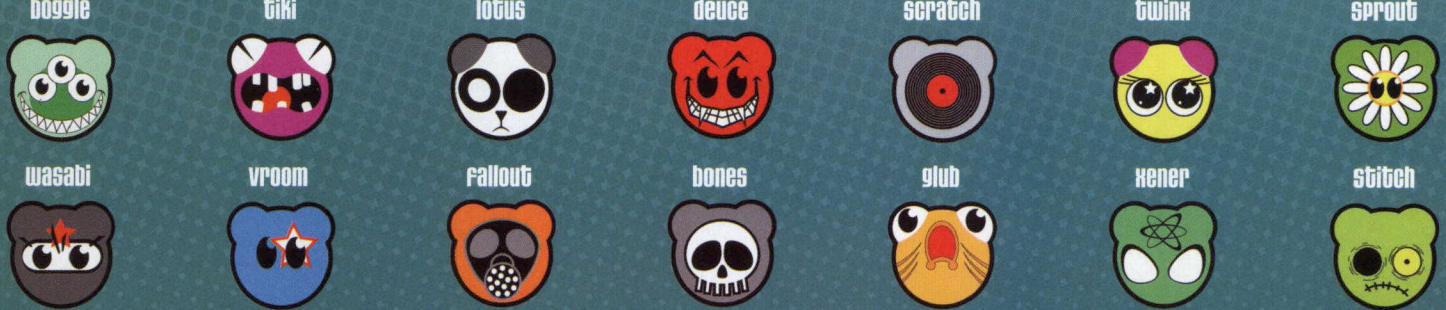
Out now!
new Funkeys!

Find them at Argos, Woolworths & all good toy shops

are you ready to connect?

Check out
www.ubfunkeys.com

Collect them all:



Pokémon Ranger and the Temple of the Sea

Pirates, Water Pokémon, a vast ocean and a travelling circus – what on Earth are Ash and his pals up to in the ninth Pokémon movie? Pokémon World investigates...

In the centre of a vast ocean, a simple but beautiful lone Manaphy Egg floats down to the depths, then the tranquillity and call of the Water Pokémon is broken by a bunch of evil pirates led by the king of pirates, Phantom. These watery wasters attempt to capture the special blue egg for their leader. It's a double-cross, though, as one of the pirates isn't all he seems! Jack Walker is a Pokémon Ranger in disguise, and when the moment presents itself he grabs the Manaphy Egg and makes a daring escape from the pirate ship, outwitting the guards every step of the way.

Meanwhile, Ash and the troupe are doing their usual ramble through the wilderness between Pokémon battles when they come across a travelling circus where Water Pokémon perform to great crowds. They tag along with the circus, getting to know the performers – Lizabeth, Meredith, Ship and Kyle. They discover that these circus performers are descendants of 'The People of the

The DVD version in the USA came with a free disc of Pikachu's Island Adventure.

Water' and they, along with Jack, are trying their best to deliver the Manaphy Egg back to the Sea Temple. It's not plain sailing though, as the pirates are soon back on their trail.

In all the commotion the little egg hatches, and the Manaphy that emerges becomes attached to May in a big way! It appears that Phantom is desperate to get his hands on the Manaphy so that the Pokémon will lead him to the Sea Temple and its special treasure – the Sea Crown! With the Sea Crown in his clutches, Phantom will have enough power to take over the world! He eventually catches up with our Pokémon-loving buddies and it's up to Ash, his mates, Lizabeth and Jack to protect the Manaphy and stop the evil pirate once and for all!

THE CAST OF CHARACTERS

As well as Ash Ketchum, the hero we all know and love, each Pokémon movie introduces a host of new characters to get excited about. The lead in *Pokémon Ranger* is played by Jack Walker, as he is the Pokémon Ranger himself! Then there's the character of Lizabeth, the teenage girl that the gang come across as one of the 'People of the Sea'. Phantom is the nasty pirate leader who is out to capture the Manaphy Egg so that he can find his way to the Temple of the Sea and Judy is the Mission Coordinator for the rescue mission Jack Walker is on – he talks to her through a special talk-back system!

MAKE and do!

Here's a great Pokémon Trading Card Game card holder for you to cut out and make!

All you need to do is glue this page to a piece of cardboard, cut out the box, carefully cutting on the outer black lines, then fold the box together and glue the tabs into place where shown. Ta-daa! A cool box to keep your favourite cards in.

1. GLUE THIS PAGE TO A PIECE OF CARDBOARD FOR STRENGTH

2. CUT OUT THE BOX

3. FOLD ALONG THE LINES

4. GLUE THE TABS INTO PLACE

100% NINTENDO

nRevolution

THE TOP MAGAZINE FOR THE WORLD'S GREATEST GAMES MACHINES...

- The UK'S best **Nintendo Wii & DS** magazine
- 100 per cent **independent**
- Honest **reviews**, up-to-date **news** and in-depth **features**
- Exclusive **online downloads**, totally free of charge

PLUS! THE BEST RETRO GAMING ON VIRTUAL CONSOLE

ISSUE #16 ON SALE NOW

Join the Revolution at: www.nrev-mag.co.uk

COMPETITION

WIN! WIN! WIN!

SPIDER-MAN™ FRIEND OR FOE

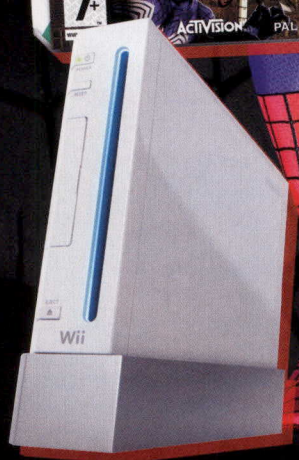
WIN! A NINTENDO WII AND COPIES OF THE GAME!

Spider-Man, Spider-Man, does whatever a spider can – or so they say! You may have noticed a cool looking Spidey game in the shops and thought "I'd like a bit of that please!" Well now's your chance courtesy of the nice people at Activision. Just answer this question via email if possible, or snail mail if you must (the postbag is big enough already you know!). The address is pokemonworld@imagine-publishing.co.uk. Please mark your entry 'I'm a friend of Spider-Man Compo' including your name, age and address so we can send you your prize if you win!

What was Peter Parker bitten by to become Spider-Man?

A. A crocodile
B. His sister
C. A spider

You need to get your entry in to us by 24 January at the latest. Winners will be drawn at random from correct entries. Good luck!

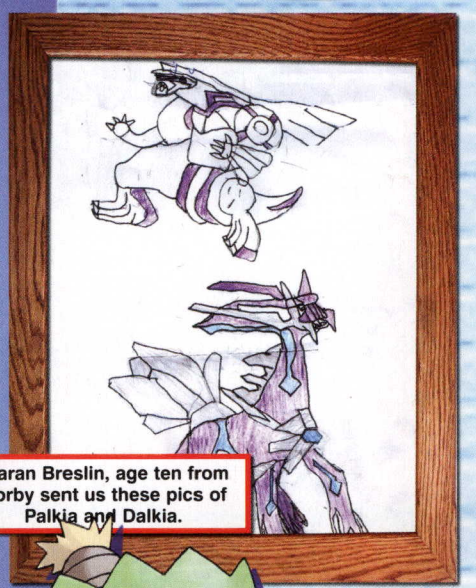


Competition Rules
1. All entries must be received by 24 January 2008 2. There is no cash alternative 3. The publisher's decision is final and no correspondence will be entered into. 4. No employee of Imagine Publishing Ltd, Crispy Chicken Publishing or any company with products on offer within this competition is eligible to enter. 5. Only one entry per person, per competition. 6. By entering, competitors agree to be bound by the rules and requirements of the competition. 7. You may be sent news about products and opportunities from related companies. If you do not wish to receive such information, please indicate this on your entry.

Pika-Pics

Send your pictures in to the usual Pokémon World address, marking them 'Pika-Pics'

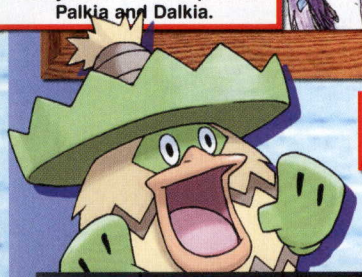
The latest and greatest pictures sent in to the Pika-Pics gallery, here for all to see. Well done all! Keep 'em comin'!



Ciaran Breslin, age ten from Corby sent us these pics of Palkia and Dalkia.

Here's a great collection of Pokémon from Ryan Wight, age ten from Walsall. Nice one Ryan!

This colourful Jirachi was sent in by Jamie Quinn, age 11 from Northern Ireland.



Ah, what a lovely little Pikachu! This was sent in by Jamie Collins, age seven from Cowes on the Isle of Wight.

Wow! Another Jirachi! This time from Jonathan Musgrove.

It looks like Mime Jr is the favourite Pokémon of Kurt Huckstep, age ten. Thanks for this picture Kurt!

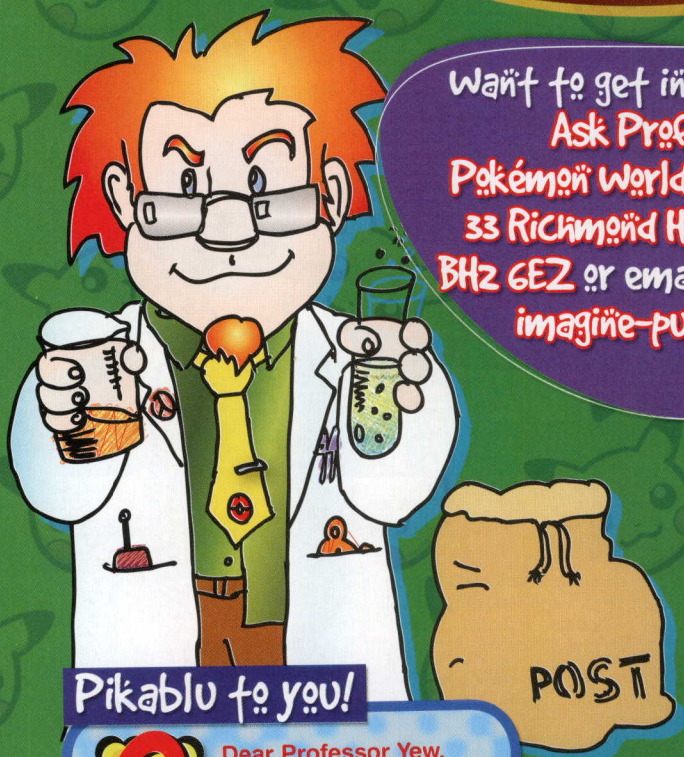
ASK PROFESSOR YEW

Want to get in touch? Write to Ask Professor Yew, Pokémon World, Richmond House, 33 Richmond Hill, Bournemouth, BH2 6EZ or email pokemonworld@imagine-publishing.co.uk

I've lost count!

Q Hi Professor Yew, I've got a question for you. How many Pokémon can actually be caught in *Diamond* and *Pearl*. My friend Tom says that it's 500, but that can't be right, as your magazine has always said that there are now 493 Pokémon in total. Do you know exactly how many there are now, and have you caught them all?
From David Smith, Ludlow

A *Well David, your friend is wrong and we are right! But then you knew that already, didn't you? There are indeed 493 Pokémon in existence now, but only 445 of these can be caught in Pokémon Diamond and Pearl. To get the other 48 into your National Pokédex you will need to use the Pal Park. The park is found on Route 221 – here you will be able to transfer your previously caught Pokémon from games Ruby, Sapphire, Emerald, FireRed and LeafGreen. This will only work for games of the same language, though. What are you waiting for? Start transferring – I've already got a full Pokédex!*



Pikablu to you!

Q Dear Professor Yew, I heard a rumour that in *Diamond* and *Pearl*, if you beat the Elite Four ten times, then fly to Lake Valor and run around for 20 minutes, you will come across a new Pokémon called Pikablu. Is this right? Have you seen it done?
From Ebony Jones, Cardiff

A *What utter nonsense! This rumour, like most of them, is rubbish from that t'internet contraption. As far as I can make out, it is traced back to when Marill was first shown on the internet in the days of Gold and Silver. Pikablu does not exist!*

Down in the sea!

Q Hi Professor Yew, I am having trouble capturing the Kyogre in *Pokémon Ranger*, on the mission 'Search The Safra Sea'. Do you think you could find some tips for me?
From Shane Mulliner, Falmouth

A *Ah yes, you reach the Kyogre by riding on the back of a Lapras and going down into the sea through a whirlpool, if I remember right. While you can capture the Kyogre without it, the best thing I can suggest is to use the Discharge PokéAssist with Minun or Plusle on this Pokémon as it's a big brute. By using the move, the big Pokémon will be stunned enough to make capturing him possible. Good luck!*

Lyra Forest
Friends
This lush forest is teeming with life. A giant tree towers in the middle.
Your mission is to capture Larry's Pokémon, which has fled to somewhere inside the Lyra Forest.

Mini-mayhem!

Q Hi Prof! Love the magazine! I've got a Pokémon question for you... I recently saw a Pokémon Mini console with a few cartridges for sale on eBay and wondered what exactly it was and whether you think it's worth getting? They only wanted £5 for the lot! Could be something to spend my Christmas money on?
From Jeremy Fredwick, Bath

A *Wow, £5? Get it now! Oh, it's probably too late. The Pokémon Mini was a great console with mini-cartridges and it was dedicated to Pokémon! It's only black and white, but something that all Pokémon collectors should really search out.*

How to Trump a Type!

Q Dear Professor Yew, I've seen a lot of people chatting about Type Trumping in internet chat rooms. Can you tell me more about this and how you do it?
From Gaz Topping, Kettering

A *Oh come along Gaz, how long have you been playing Pokémon for? Type Trumping is one of the fundamental rules to being a winner at any Pokémon game, but it's maybe worth brushing up on the technique ready for all the Pokémon Battle Revolution games we'll be playing over Christmas! Put simply, it's switching your Pokémon in battle to 'trump' the Pokémon type your opponent is using. If they bring out a Grass Pokémon, for example, you switch to a Fire Pokémon as these are strong against Grass. If they then switch to a Water Pokémon, get yourself an Electric Pokémon so that you have the advantage once again. This is why knowing all the Pokémon types is so important. Time to start swotting up! Here's a chart showing which types are stronger and weaker against others.*

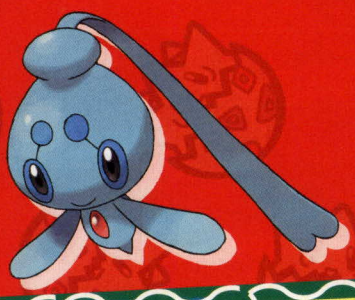
The key to the table is...

- = *Super Effective 2 X damage*
- = *Not Effective 1/2 X damage*
- = *Immune 0 X damage*

POKEMON TYPE CHART	BUG	DARK	DRAGON	ELECTRIC	FIGHTING	FIRE	FLYING	GHOST	GRASS	GROUND	ICE	NORMAL	POISON	PSYCHIC	ROCK	STEEL	WATER
BUG		○			●	●	●	●	○				●	○		●	
DARK		●			●			○						○		●	
DRAGON			○													●	
ELECTRIC			●	●			○		●	○						●	
FIGHTING	●	○					●	◐			○	○	●	●	○	○	
FIRE	○		●			●			○		○				●	○	●
FLYING	○			●	○				○						●		
GHOST		●						○				○		○		●	
GRASS	●		●			●	●		●	○			●		○	●	○
GROUND	●			○		○	◐						●		○	○	
ICE			○			●	○		○	○	●				○	○	
NORMAL								◐							●	●	
POISON								●	○	●			●		●	○	
PSYCHIC		○			○								○	●		●	
ROCK	○				●	○	○			●	○					●	
STEEL				●		●					○					●	●
WATER			●			○			●	○					○	●	●

christmas poke puzzles!

Stuck for something to do in your christmas hols? Well why not try your brainbox on these great puzzles we've devised for you?



santa's sudoku!

Here's a new puzzle for all you PokéPuzzlers! It's a scary pocket monsters Sudoku! What you've got to do is complete the grid so that each vertical and horizontal line has only one of each Pokémon in it. You can use each monster only once! Drawn in the ones you think are missing! Tricky stuff eh?

prof yew's crazy crossword

Here's a crossword filled with clues from all over the Pokémon universe – games, trading cards, strange lands and monsters. Can you solve it?

ACROSS

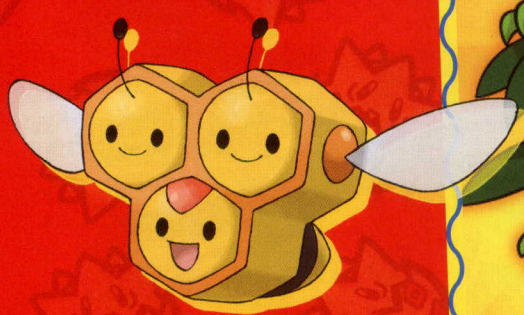
1 It might look a bit like Manaphy, but it's not! (6)
2 In the Pokémon puzzle game *Pokémon Link!* the evil Battalion you must fight against are known as this. (6)
5 This Pokémon evolves into Weavile. (7)
7 In America and Japan, *Pokémon Link!* is known under this other title. (6)
9 With the ability of Drought, this dinosaur-like Pokémon weighs a massive 2094.4lbs! (7)
15 An expansion set for the Diamond & Pearl Pokémon Trading Card Game. (19)
16 The last Pokémon game for the GameCube was known as Pokémon __ Gale Of Darkness. (2)
18 The region that the adventures in *Pokémon Diamond* and *Pearl* take place in. (6)
20 This bunch of misfits are out on a kidnapping plot in the new *Diamond* and *Pearl* games. (12)
21 A Rock Pokémon that has a very large red nose like Rudolf! (8)

DOWN

1 The Pokémon that always comes out on top in any Top Ten Pokémon contest. (7)
3 The first Pokémon game on Wii. (16)
4 In the game *Pokémon Ranger*, you will be exploring this region. (5)
6 A handheld console with two screens from the people that brought you the Game Boy. (10)
8 Every Pokémon game has to have its baddies, and in *Ranger* they are known as the ... (11)
10 A Ghost-type Pokémon, this monster's special ability is to Levitate. (10)
11 A special tool used to catch Pokémon in the *Pokémon Ranger* game.
12 When it evolves, Croagunk becomes this Pokémon. (9)
13 Two games were released with this name this year, one for Game Boy Advance, one for Nintendo DS. (14)
14 This fish-like Pokémon is the evolved form of Barboach. (8)
17 With a blue and red flower for hands, this Grass/Poison Pokémon can poison or cure her opponents. (7)
19 The way in which you can play games online using the Nintendo DS. (4)

spot the difference

There are ten tricky differences to discover between these two Pokémon pics. Can you spot 'em all?



1 SPOT THE DIFFERENCE PICTURE

2 SPOT THE DIFFERENCE PICTURE

ace anagrams

Are you good at unscrambling words? Well here are anagrams of four famous Pokémon. But which ones are they?

BAA BLUR US

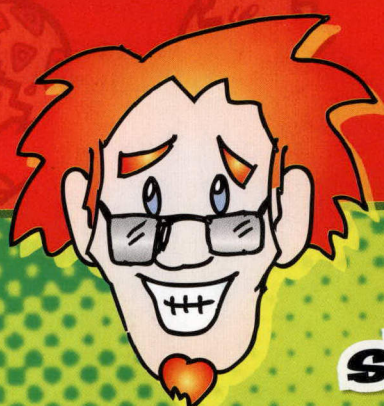
A HICK UP

JIFF LUG GYP

HA NAP MY

monster madness!

Professor Yew has been experimenting in his lab again and he's come up with a new Pokémon made up of bits of old ones! Can you work out who the original monsters were? There were five! To help you, this new Pokémon's name is Infterprindooflicky!



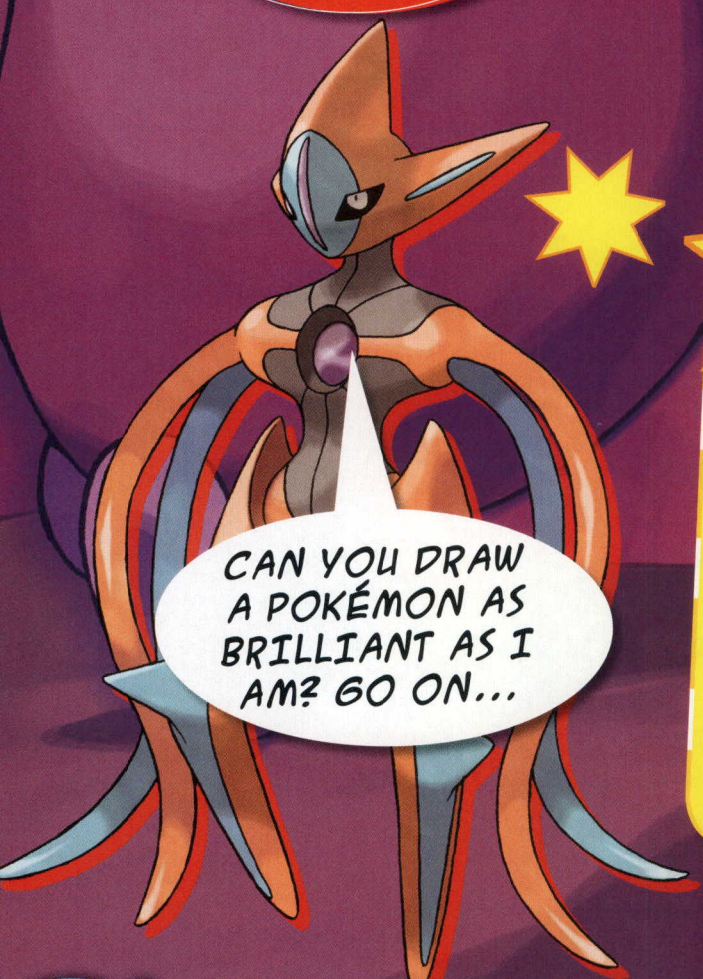
shadowy figures!

Someone has gone and turned the lights out just as Professor Yew was writing down the names of the Pokémon in his lab. Can you identify them from only their shadows?

NUMBER	NAME
1	.....
2	.....
3	.....
4	.....

DESIGN A MONSTER!

Have you made a monster? Send it in to... Design A Monster, Pokémon World, Richmond House, 33 Richmond Hill, Bournemouth, Dorset, BH2 6EZ

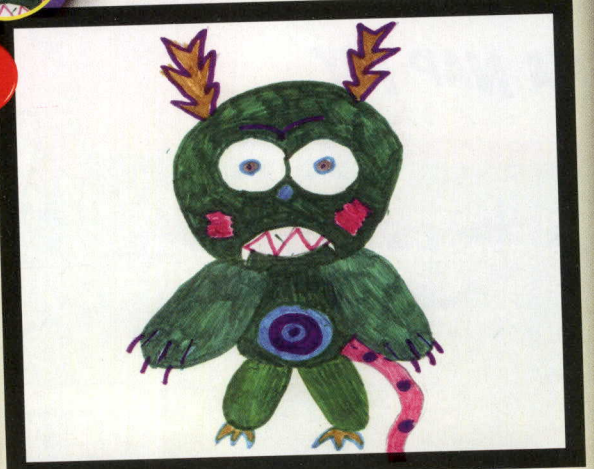


Monster of the month!

Evolution: Unknown

Striker Storm

1



Pokémon type: Electric

Special attacks: Lightning Strike, Thunder Attacks

The Striker Storm Pokémon in incredibly rare and very little is known about it. We do know it's green though, and can throw out some incredible electric moves like the Lightning Strike and Thunder Attack. Watch out for this beast!

Lauren Edmondson, age ten

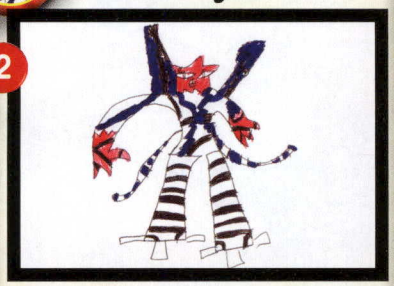
Pokémon World Star Monster!

DESIGN A MONSTER

Evolution: None

Scar Eye

2



Pokémon type: Psychic/Dragon

Special attacks: Zap Canon, Dragon Breath, Thunder Wrap

Brief description: This mummy is usually found on Route 102, creating lightning. He challenges other Pokémon, but they do not succeed. His psychic powers help create holes in mountains.

Eoin McSharry, age eight, Donabate

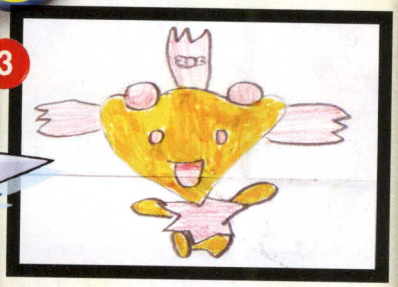
DID YOU KNOW?

THERE'S A CD OUT NOW CELEBRATING TEN YEARS OF POKEMON? IT INCLUDES LOTS OF YOUR FAVOURITE TRACKS FROM THE TV SHOW - COOL!

Evolution: Breed Jigglypuff and Skitty

Heart-Puff

3

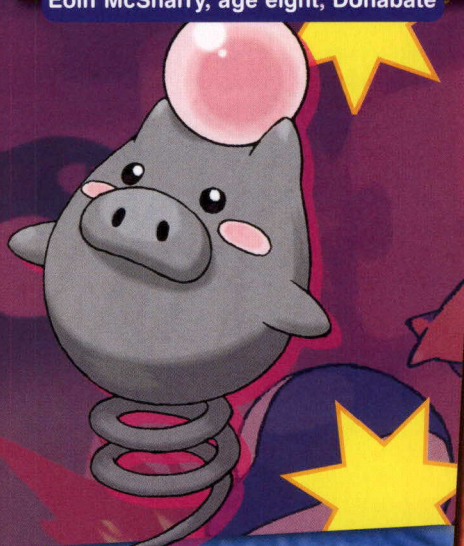


Pokémon type: Fire

Special attacks: Infernal Clap, Tsunami Fireball, Fire Split

Brief description: Don't be dragged in by the cute looks because Heart-Puff can be deadly. It can only be found on Route 1 and you only have one chance to get it. It's one of the strongest Pokémon out there.

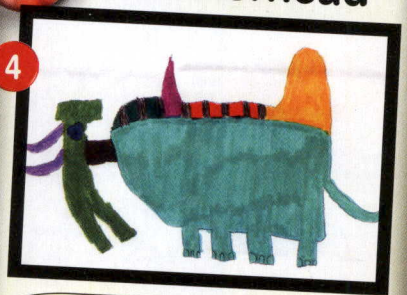
Gabriel Timotheou, age four, Walsall



Evolution: From Donphan with Moon Stone

Hammerhead

4



Pokémon type: Steel/Normal

Special attack: Stomp

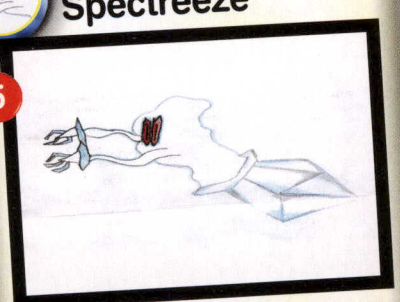
Brief description: This Pokémon uses it's head to smack things out of its way.

Harvey Sutton, York

Evolution: Unknown

Spectreeze

5



Pokémon type: Ice/Ghost

Special attacks: Ice Beam, Shadow Ball, Curse, Glare

Brief description: Spectreeze causes chills down your spine. He's hard to see but you can feel the icy air he brings.

Hugo Edwards, age nine, Birmingham

Evolution: Breed Octillery and Rhydon

Rhytrinia

6

Pokémon type: Steel/Water/Psychic

Special attacks: Steel Swipe, Teleport, Dream, Acid Armour

Brief description: Rhytrinia flaps its ears to send its horn flying into enemies. It also flaps its ears quickly to hover or swim. It is only found on the tallest tree at 11pm or the bottom of the deepest cave.

Jared Wason-Cooper, age eight, Fawley

POKÉMON

TRADING CARD GAME

Ditto's Hot Picks

Blissey, Blissvire, Blisscatty, Pickup TRUK, Moving TRUK – just what is all the fuss about?

Merry Christmas Pokémon Trading Card Game fans! Well the fuss is all about Ditto's Hot Pick in this festive issue of Pokémon World. This issue we have not one, not two, not three, but four decks and they are all based around the new powerhouse Pokémon from Diamond & Pearl Mysterious Treasures – it is time to meet your Pokémon Trading Card Game Nemesis: say hello to Blissey!

Yes the big fluffy 'Happiness Pokémon' is in fact the core of some of the best decks in the current modified format. So many players are designing decks trying to take advantage of this egg-carrying nuisance. So we decided to concentrate on the four most popular variants, giving you the deck lists and a little on what makes them tick and why they are so good.

Nothing But Blissey Deck

The first of the four decks we are looking at is the most simple. It is a deck with only four basic Pokémon and four Evolutions – it is a pure Blissey deck, it is Nothing But Blissey Deck.

In this deck the starting Pokémon is always white, cute, rounded and carrying an egg. Yes, that's right, it is the reincarnation of the original base set Chansey. This time round in Mysterious Treasures, Chansey is down 20HP to 100HP. Also, the Double-edge attack is a little bit less damaging to itself – only doing 60 damage to Chansey, not 80 damage like the original base set Chansey did.

Even without the 20 extra hit points, though, at 100 EX HP the Mysterious Treasures version should be around for at least two or three turns before being knocked out, and you will either be evolving him or his friends a long time before then.

Scrunch can be used if needed, with heads preventing all damage done to Chansey from you opponent's attacks. Double-edge should not be needed as an attack at all.

The real power in the deck is the stage one evolution of Chansey, Blissey! With 130 HP and a one energy attack, 'Happy Chance', that does an automatic 30 damage. Add a second

Nothing But Blissey Deck

Pokémon (8)

4 x Chansey (Mysterious Treasures #76)
4 x Blissey (Mysterious Treasures #5)

Trainers (36)

4 x TV Reporter (EX Dragon Frontiers #82)
2 x Steven's Advice (EX Power Keepers #83)
4 x Castaway (EX Crystal Guardians #72)
3 x Cessation Crystal (EX Crystal Guardians #74)
3 x Plus Power (Diamond & Pearl #109)
1 x Strength Charm (EX Dragon Frontiers #81)
2 x Drake's Stadium (EX Power Keepers #72)
3 x Time Space Distortion (Mysterious Treasures #124)
4 x Quick Ball (Mysterious Treasures #114)
3 x Celios Network (EX Crystal Guardians #73)
4 x Potion (Diamond & Pearl #118)
2 x Copycat (EX Dragon Frontiers #73)
1 x Team Galactics Wager (Mysterious Treasures #115)

Energy (16)

4 x Holon FF (EX Dragon Frontiers #84)
4 x Boost (EX Dragon Frontiers #87)
8 x Fire

energy and it does 40 damage, and so on upwards.

That is good in itself but Blissey goes further and attaches a basic energy from the discard pile before doing any damage, and what is even better is that this damage is only limited by the amount of energy attached to Blissey.

As we are only using Chansey and Blissey in this deck, the 'Kind Egg' Poké-Power cannot be used. But if we were to add Happiny to the deck, to use the power we would slow the deck down and we could not take maximum advantage of the Cessation Crystals in the deck.

With TV Reporters and maybe Holon Adventurers to discard energy, Blissey becomes its own energy accelerator as well.

Remember the 'Happy Chance' attack does damage for each energy attached to Blissey. Take advantage of special energies like Boost Energy and while you are sucking a basic out of the discard pile, make sure you are not missing an energy drop to play Boost energy either.

The weakness to fighting is tricky but by using Holon FF energy together with basic Fire energy we can solve that problem. That said, Mario and other fighting-rich decks will be a problem for all the Blissey variants.

TRAINER
TV Reporter
You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.
Draw 3 cards. Then discard any 1 card from your hand.

The trainers in the deck – all 35 of them – are there to drive the deck and keep Blissey healthy and fighting fit. TV Reporters and/or Holon Adventurers provide your draw power and your discard too. While some variants play with Castaway, it is a good choice in variants playing Cessation Crystal and will get you a supporter, an energy and a Pokémon tool, so it can fetch Strength Charm too. Cessation Crystal will stop Poké-Powers and Poké-Bodies and gives you a great advantage over a deck that relies heavily on them; the Strength Charm and the Plus Powers are here to add that extra 10-20 damage you sometimes need to knockout your opponent's active Pokémon.

TRAINER
Night Maintenance
Search your discard pile for up to 3 in any combination of Pokémon and basic Energy cards. Show them to your opponent and shuffle them into your deck.

TRAINER
Quick Ball
Reveal cards from your deck until you reveal a Pokémon. Show that Pokémon to your opponent and put it into your hand. Shuffle the other revealed cards back into your deck. (If you don't reveal a Pokémon, shuffle all the revealed cards back into your deck.)

Now if like most of us you have not been lucky enough to pull a Time Space Distortion then you can play Night Maintenance instead. Both will allow you to get knocked out Pokémon back to your hand or deck and they will help your deck later in the game. Meanwhile Quick Ball, Celio's Network and/or Bebe's Search will help you to find the Pokémon and evolutions you need to get your deck working quickly.

SUPPORTER
Team Galactic's Wager
You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.
Each player shuffles his or her hand into his or her deck, and you and your opponent play "Rock-Paper-Scissors." The player who wins draws up to 6 cards. The player who loses draws up to 3 cards. (You draw your cards first.)

And finally Team Galactic's Wager can counter an opponent who has a large hand. With this version of the deck only playing four basic Pokémon you tend to mulligan and you may need to use the wager to reduce your opponent's hand size.

All the Blissey variants have one aim in common – that is to achieve a second turn knockout of your opponent's active Pokémon.

Blissvire or Moving TRUK

So what other Blissey variants are there? Well this next one is a favourite of the Pokémon World crew – Blissvire or Moving TRUK is a deck that utilises Blissey's energy acceleration and controls the amount of energy on Blissey in any one turn by using Electivire's Poké-Power.

Moving TRUK The Blissvire Deck

Pokémon (20)

- 2 x Happiny (Mysterious Treasures #52)
- 4 x Chansey (Mysterious Treasures #76)
- 4 x Blissey (Mysterious Treasures #5)
- 3 x Elekid (Diamond & Pearl #48)
- 3 x Electabuzz (EX Dragon Frontiers #29)
- 3 x Electivire (Diamond & Pearl #3)
- 1 x Electivire Lv X (Mysterious Treasures)

Trainers (23)

- 4 x TV Reporter (EX Dragon Frontiers #82)
- 3 x Castaway (EX Crystal Guardians #72)
- 2 x Strength Charm (EX Dragon Frontiers #81)
- 1 x Night Maintenance (Mysterious Treasures #113)
- 4 x Celios Network (EX Crystal Guardians #73)
- 3 x Holon Mentor (EX Dragon Frontiers #75)
- 1 x Copycat (EX Dragon Frontiers #73)
- 1 x Switch (Diamond & Pearl #119)
- 4 x Windstorm (EX Crystal Guardians #85)

Energy (16)

- 3 x Boost (EX Dragon Frontiers #87)
- 2 x Warp Energy (EX Power Keepers #91)
- 8 x Lightning (EX Power Keepers #106)
- 3 x Double Rainbow Energy (EX Crystal Guardians)

Looking at the Pokémon in the Blissvire deck, we can see that Elekid is there to evolve into Electabuzz and then Electivire; it can get you energy if you have to go with him as a starting Pokémon and when you evolve him you get to remove damage counters! Electabuzz, when evolved from Elekid,

has a Poké-Power that will help you get set up by drawing cards and it is easily found with Holon Mentor or the Celios Networks and/or Babette's Search. Electivire is a key card as it can move lightning energy to itself, keeping the right amount of energy on Blissey for a knockout, while powering itself up in the process.

Electabuzz
60 HP
Poké-Power Power of Evolution
Once during your turn (before your attack), if Electabuzz is an Evolved Pokémon, you may draw a card from the bottom of your deck. This power can't be used if Electabuzz is affected by a Special Condition.
Swift 30
This attack's damage isn't affected by Weakness, Resistance, Poké-Powers, Poké-Bodies, or any other effects on the Defending Pokémon.

Electivire ex LV.X
120
LEVEL-UP
Poké-Power Shocking Tail
Pulse Barrier 50
Discard all of your opponent's Pokémon Tool cards and Stadium cards in play. If you do, prevent all effects, including damage, done to Electivire during your opponent's next turn.
×2
-20

The 'Moving TRUK' deck is fast; the current version we are playing in the office does not use Double Rainbow energy and it runs Quick Ball for some extra speed.

Next up is the Delcatty version of the deck, or Dump TRUK as it is sometimes called.

Delcatty
70 HP
STAGE 1
Poké-Power Energy Draw
Once during your turn (before your attack), you may discard 1 Energy card from your hand. Then draw up to 3 cards from your deck. This power can't be used if Delcatty is affected by a Special Condition.
Max Energy Source 10×
Does 10 damage times the amount of Energy attached to all of your Active Pokémon.

With the addition of Delcatty and Delcatty EX to the straight Blissey variant, we get the dump and draw version of the deck.

Again the object of the deck is to get a swift second turn knockout using Blissey, and with Delcatty and the 'Energy Draw' Poké-Power to dump energy into the discard pile and draw more cards, the deck can plough through itself in no time, setting you up for a win. As with the previous Electivire variant, Cessation Crystal can cause problems, as can fighting decks. But with the extra draw power of Delcatty and with Delcatty EX acting as a cleaner to sweep aside any of your opponent's big Pokémon, this deck can be awesome.

Delcatty ex
90 HP
STAGE 1
Poké-Power Constrain
Upstream 10×
Search your discard pile for all Energy cards. This attack does 10 damage times the number of Energy cards you find there. Show them to your opponent, and put them on top of your deck. Shuffle your deck afterward.
Tail Slap 60

Dump TRUK or The Blisscatty Deck

Pokémon (17)

2 x Happiny (Mysterious Treasures #52)
4 x Chansey (Mysterious Treasures #76)
4 x Blissey (Mysterious Treasures #5)
3 x Skitty (EX Power Keepers #62)
3 x Delcatty (EX Power Keepers #8)
1 x Delcatty Ex (EX Crystal Guardians #91)

Trainers (27)

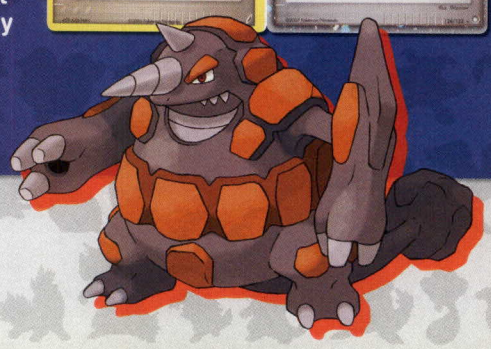
3 x TV Reporter (EX Dragon Frontiers #82)
3 x Castaway (EX Crystal Guardians #72)
2 x Buffer Piece (EX Dragon Frontiers #72)
3 x Strength Charm (EX Dragon Frontiers #81)
1 x Time Space Distortion (Mysterious Treasures #124)
1 x Night Maintenance (Mysterious Treasures #113)
4 x Celios Network (EX Crystal Guardians #73)
4 x Windstorm (EX Crystal Guardians #85)
2 x Holon Mentor (EX Dragon Frontiers #75)
3 x Great Ball (EX Power Keepers #77)
1 x Copycat (EX Dragon Frontiers #73)

Energy (16)

4 x Holon FF (EX Dragon Frontiers #84)
4 x Boost (EX Dragon Frontiers #87)
8 x Fire Energy

TRAINER
Windstorm
Choose up to 2 in any combination of Pokémon Tool cards and Stadium cards in play (both yours and your opponent's) and discard them.

TRAINER
Time-Space Distortion
Flip 3 coins. For each heads, search your discard pile for a Pokémon, show it, to your opponent, and put it into your hand.



Finally we come to the anti-Blissey variant of a Blissey deck! Like the first deck, this version aims to shut down your opponents Poke-Powers and Poké-Bodies with Cessation Crystal. Lucario exploits any fighting weakness and if you run into any powerhouse Pokémon then the EX Crystal Guardians Sableye can disable their attack and use excavate to discard energy cards for Blissey to suck up later.

The Lucario LV.X in the deck is a game-winner, pure and simple. By using the 'Stance' Poké-Power when you first place the LV.X, not only do you have a powerhouse of a Pokémon in play but you cancel out all effects of attacks, including damage done to Lucario LV.X by

The Blissey Lucario Deck – 'Blissio'

Pokémon (16)

4 x Chansey (Mysterious Treasures #76)
4 x Blissey (Mysterious Treasures #5)
3 x Riolu (Diamond & Pearl #61)
3 x Lucario (Diamond & Pearl #6)
1 x Lucario Lv. X (Mysterious Treasures #122)
1 x Sableye (EX Crystal Guardians #10)

Trainers (28)

4 x TV Reporter (EX Dragon Frontiers #82)
4 x Castaway (EX Crystal Guardians #72)
3 x Cessation Crystal (EX Crystal Guardians #74)
3 x Plus Power (Diamond & Pearl #109)
1 x Strength Charm (EX Dragon Frontiers #81)
1 x Time Space Distortion (Mysterious Treasures #124)
4 x Celios Network (EX Crystal Guardians #73)
3 x Great Ball (EX Power Keepers #77)
1 x Holon Mentor (EX Dragon Frontiers #75)
2 x Copycat (EX Dragon Frontiers #73)
2 x Team Galactic's Wager (Mysterious Treasures #115)

Energy (16)

4 x Boost (EX Dragon Frontiers #87)
2 x Holon FF (EX Dragon Frontiers)
1 x Fire
9 x Fighting

your opponent's Pokémon. The deck plays by starting with either Riolu or Chansey; if you get both in your starting hand then you have to make a choice between attacking for a potential 30 first turn or having a big healthy Chansey in play with 100HP. In the end though, like all the variants, you want to take advantage of Blissey's attack. For example, if your starting hand has a Riolu, a Chansey, four energy cards and a Blissey, you would start by putting Riolu active, attack flipping for a potential 30 damage. Then on turn two you retreat the Riolu, evolve Chansey to Blissey, attach an energy and attack, sucking the energy Riolu discarded out of the discard pile and onto Blissey for a solid 50 damage. That, plus the possibility of 30 damage with Riolu on turn one, probably gives you a knockout turn two.

Secret Wonders introduces Reverse HOLNOs!

Pokémon World has just learned from our friends at www.pokegym.net that the just released Diamond & Pearl III – Secret Wonders set has missing reverse holofoils!

The following Reverse Holofoil cards are only available in special packs that are just out now in the US...

Breloom Lv.40 # 45
Flaaffy Lv.26 # 50
Quagsire Lv.38 # 60
Wartortle Lv. 28 # 75
Bulbasaur Lv.14 # 77
Carvanha Lv.18 # 81
Charmander Lv.8 # 82
Shellos East Sea Lv.23 # 106
Shellos West Sea Lv.25 # 107
Squirtle Lv.15 # 112

It seems that Pokémon USA withheld these Reverse Holos from the set to use as 'Promo' cards in other products.

Expect to see UK and European versions of the special packs and maybe some of the US ones imported soon. So, everyone should be able to complete their reverse holofoil collection. You will either need a little patience and wait for these versions to show up, or hit eBay and pay a premium price if you want them first!

That is all we have space for this issue, four big decks based around a big Pokémon – watch out for Blissey in all its guises; it is sure to be a knockout at the tournaments you attend in the future. Next issue we bring you the news and the decks from London's Battle Royal.

Where to play the Pokémon TCG...

Battlenet
When: Tuesdays, 7pm
Location: Battlenet, 2A Queens Road, Norwich, Norfolk
Organiser: Martin Banham
Tel: 07817 980987
Email: TheGameHHH6661@aol.com

Crawley Pokémon League
When: Mondays, 6pm
Location: St Edward the Confessor Social Club, Hillcrest Close, Pound Hill, Crawley, RH10 7EQ
Organiser: Ian Fotheringham
Tel: 07941 411599
Email: nopoke59@hotmail.com

Gamers Guild
When: Tuesdays, 7pm and 3rd Sundays
Location: The Rainham & Wigmore Community Centre, Granary Close (off Station Road), Rainham, Kent, ME8 7SG
Organiser: Ben Ward
Tel: 07949 359750
Email: benward@gamersguild.co.uk
Web: www.gamersguild.co.uk

London League
When: Most Saturdays (ring or email to check)
Location: Cafe Ninou, Seven Sisters Road, Holoway, London, N7
Organiser: John Hawkins
Tel: 07989 979991
Email: jackhawkins@excite.com

Scotland's Pokémon League
When: Sundays, 1pm
Location: United Reformed Church, 1 Beechwood Road, Cumbernauld, Stirlingshire, G67 2NW
Tel: 07745539753

Mitcham Pokémon League
When: Tuesday, 6pm
Location: McDonalds, Holborn Way, Mitcham, Near Croydon
Organiser: Dennis Hopgood
Tel: 07956 802779
Email: DENHOP17@aol.com

Exeter Pokémon League
When: Wednesday, 4pm
Location: Clifton Road Games, 16 Clifton Road, Exeter, EX1 2BR
Organiser: Steven Crane
Tel: 01392 259988
Web: www.cliftonroadgames.co.uk

Future Stars Pokémon League
When: Sundays, 2pm
Location: The Collection Point, 40 Brynna Road, Port Talbot, West Glamorgan, SA12 9LL

Piglet's Pokémon Club
Location: The Games Shop – Aldershot, 6 Wellington Street, Aldershot, Hampshire, GU11 1DZ
Tel: 07795 263428

Blackpool Pokémon League
When: Wednesday, 6pm
Location: Twisted/Zombies Ate My Wookiee, 39 Market Street, Blackpool, Lancashire, FY1 1EX
Tel: 01253 297097

Crewe Pokémon League
When: 2nd Saturday of the month
Location: The Crewe Open Market
Organiser: Tom Snook
Tel: 07748 801973
Email: thomas.snook@btinternet.com
Web: www.131games.co.uk

Manchester Pokémon League
When: Saturday, 10am
Location: Fanboy3, 17 Newton Street, Manchester, M1 1FZ
Tel: 0161 2477735
Web: www.take2theweb.com/pub/fb3/a.html

Bournemouth Pokémon League
When: Varies – check website for details
Location: Durley Hall Hotel, Durley Chine Road, Bournemouth
Organiser: Pokémon Professor Russell Murray
Tel: 07879 073525
Web: www.ukcardsandgames.co.uk

Southampton Pokémon League
When: Phone to confirm
Location: Rock Bottom Toy Store, Bargate Shopping Centre, York Buildings Southampton, SO14 1HF
Organiser: Tim
Tel: 02380 633947

Tournaments and pre-releases at these websites...
http://op.pokemon-tcg.com/tournaments/locator/

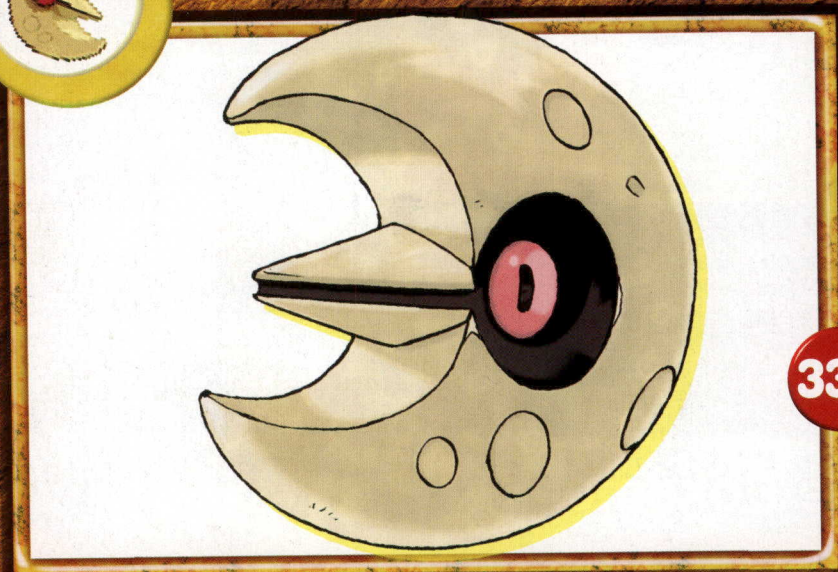
www.theplaceforgames.com

MERRY CHRISTMAS!

monster of the month

Lunatone

Evolution: From Gible and Gabite



337

Type: Rock-Psychic **Height:** 3'03" **Weight:** 370.4lbs

Special Abilities: Levitate

Description: This Pokémon is said to have a link to the lunar phases, as it becomes active on nights with a full moon. It's a Meteorite Pokémon from the Mineral Egg Group and was first discovered 40 years ago when a meteor struck the Earth. Its Levitate special ability allows it to avoid Group-type moves like Earthquake and Magnitude.

Wow, another year over. See us in 2008 with a shiny new issue on sale 17 January. Happy New Year readers!

POKÉMON WORLD

Write to us at...
Pokémon World
Richmond House
33 Richmond Hill
Bournemouth
Dorset
BH2 6EZ

Email us at...
pokemonworld@imagine-publishing.co.uk

Subscribe to us at...
www.pokemon-world.co.uk

Publisher...
Nick Roberts

Sub Editor...
Amy Squibb

Contributors...
Ben Ward and the Pokémon World readers!

Printed by...
William Gibbons
26 Planetary Road
Willenhall
West Midlands
WV13 3XT

Distributed by...
Seymour Ltd
2 East Poultry Avenue
London
EC1A 9PT
Tel: 0207 429 4000

Pokémon World is fully independent and is in no way an official Nintendo-licensed publication. The views expressed within are not necessarily the opinions of Nintendo, its software partners or third-party software publishers.

All copyrights and trademarks are recognised.

No part of this magazine may be reproduced without the written permission of the publisher.

Nintendo and Game Boy are registered trademarks of Nintendo of America.

Pokémon is ©1995-2007 Nintendo/ Creatures Inc/ GAME FREAK Inc.

Crispy Chicken Publishing holds no responsibility for purchases made from companies advertising in this magazine.

CRISPY CHICKEN PUBLISHING

© Crispy Chicken Publishing 2007

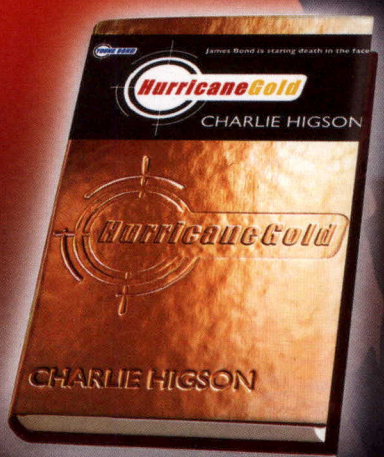
Crispy Chicken Publishing is a trading name of Imagine Publishing Ltd

Cover image ©2007 Pokémon ©1995-2007 Nintendo/ Creatures Inc/ GAME FREAK Inc

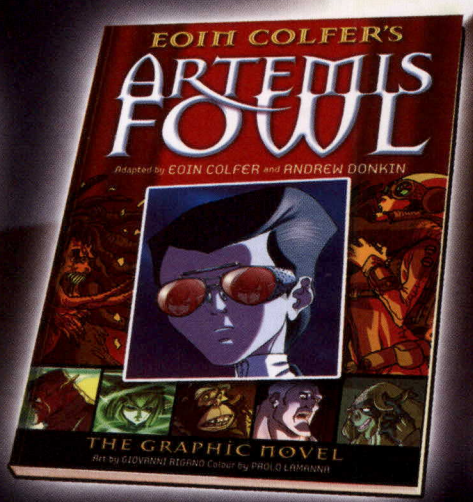
Illustrations © Puffin Books, Kev Walker, Larry Rostant and Andrew Farley

Action Thrills Adventure

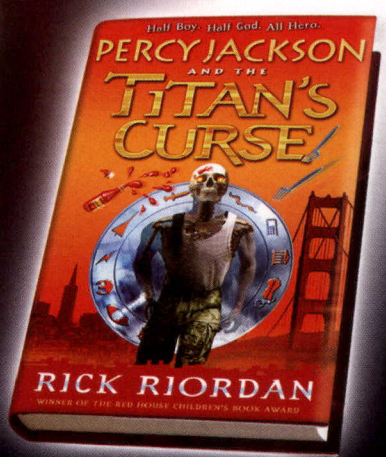
puffin.co.uk



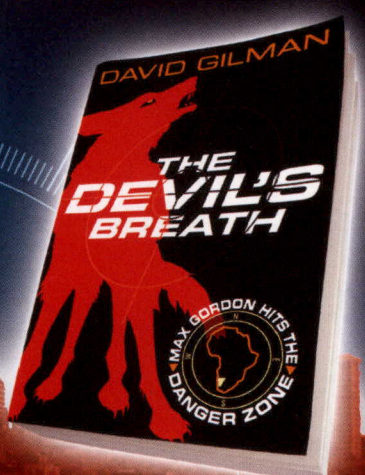
avenueofdeath.com



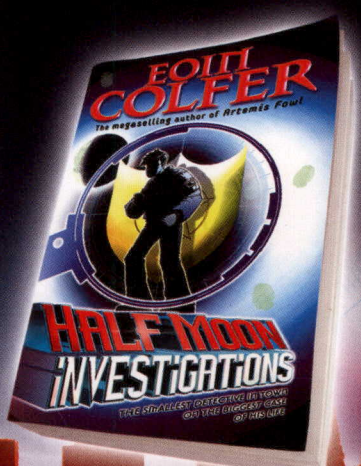
artemisfowl.co.uk



percyjackson.co.uk

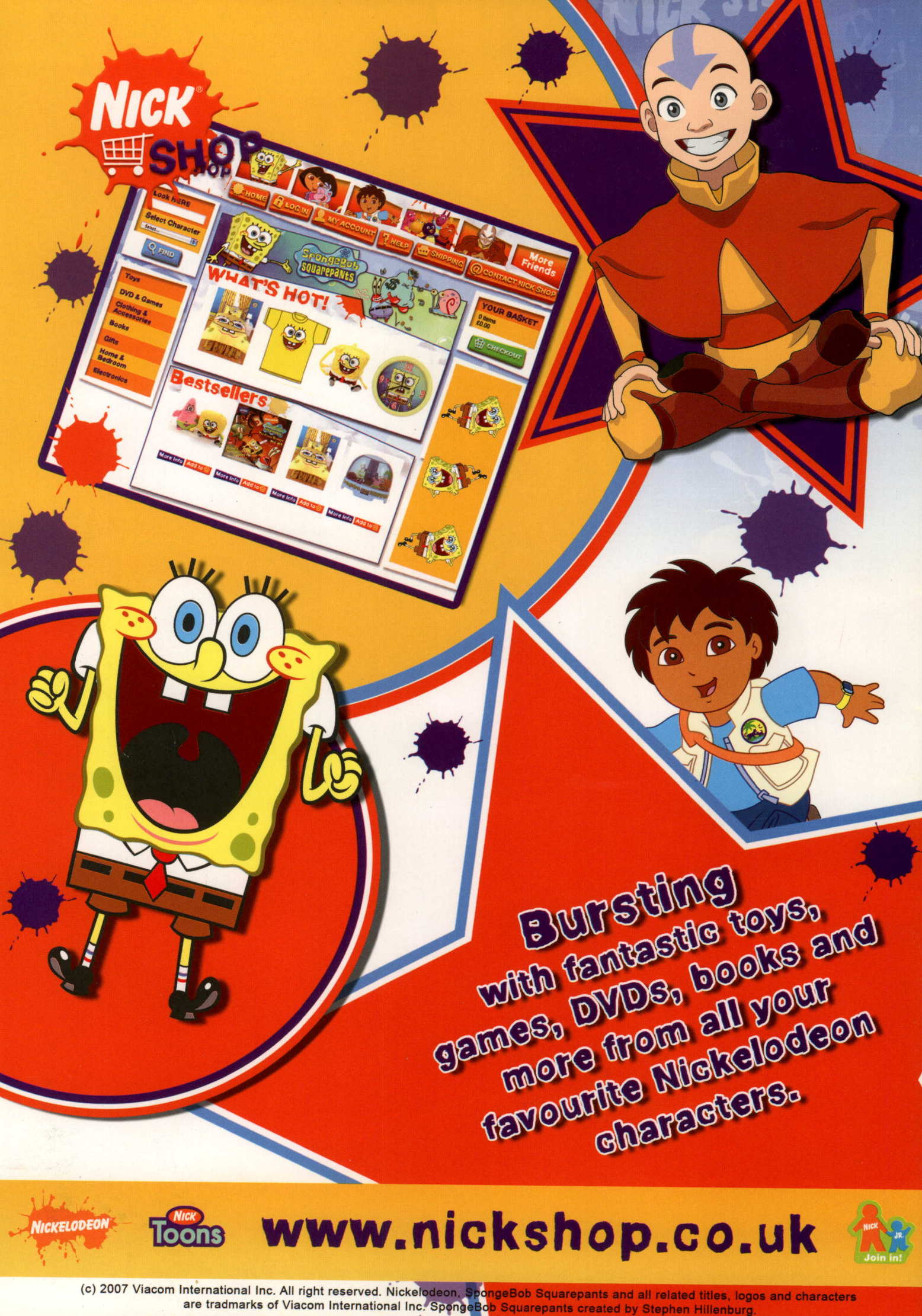


thedangerzone.co.uk



halfmooninvestigations.co.uk

Perfect presents for Christmas!



(c) 2007 Viacom International Inc. All right reserved. Nickelodeon, SpongeBob Squarepants and all related titles, logos and characters are tradmarks of Viacom International Inc. SpongeBob Squarepants created by Stephen Hillenburg.